
Latent Variable Models and Signal Separation

Class 9. 29 Sep 2011

The Engineer and the Musician

Once upon a time a rich potentate discovered a previously unknown recording of a beautiful piece of music. Unfortunately it was badly damaged.



He greatly wanted to find out what it would sound like if it were not.

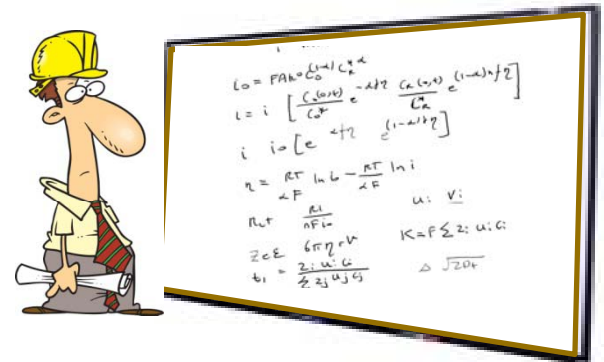


So he hired an engineer and a musician to solve the problem..



The Engineer and the Musician

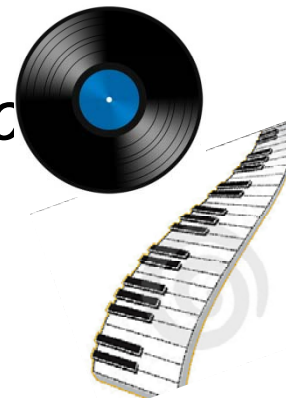
The engineer worked for many years. He spent much money and published many papers.



Finally he had a somewhat scratchy restoration of the music..



The musician listened to the music carefully for a day, transcribed it, broke out his trusty keyboard and replicated the music.



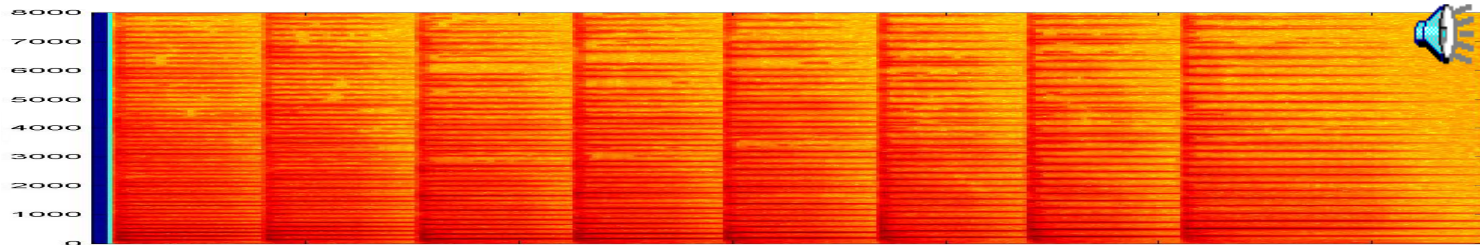
The Prize

Who do you think won the princess?

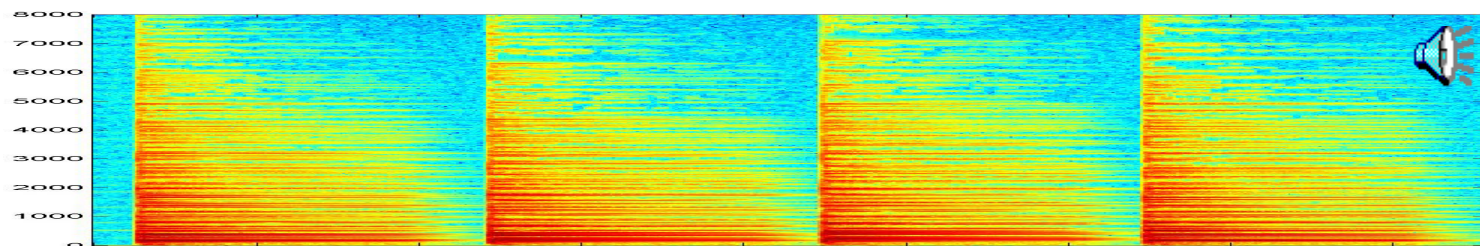


Sounds – an example

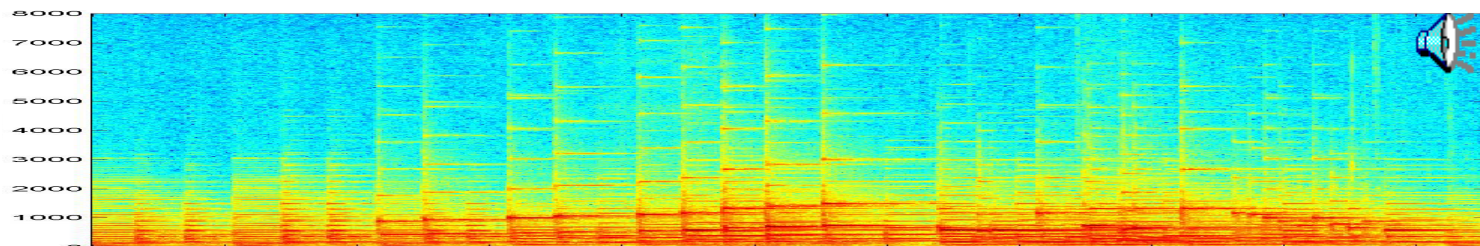
- A sequence of notes



- Chords from the same notes

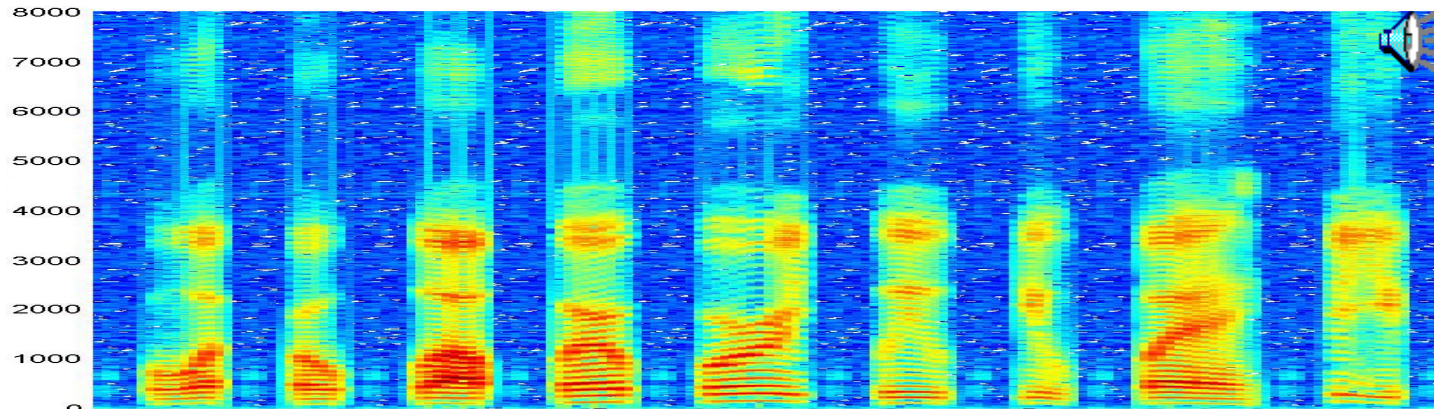


- A piece of music from the same (and a few additional) notes

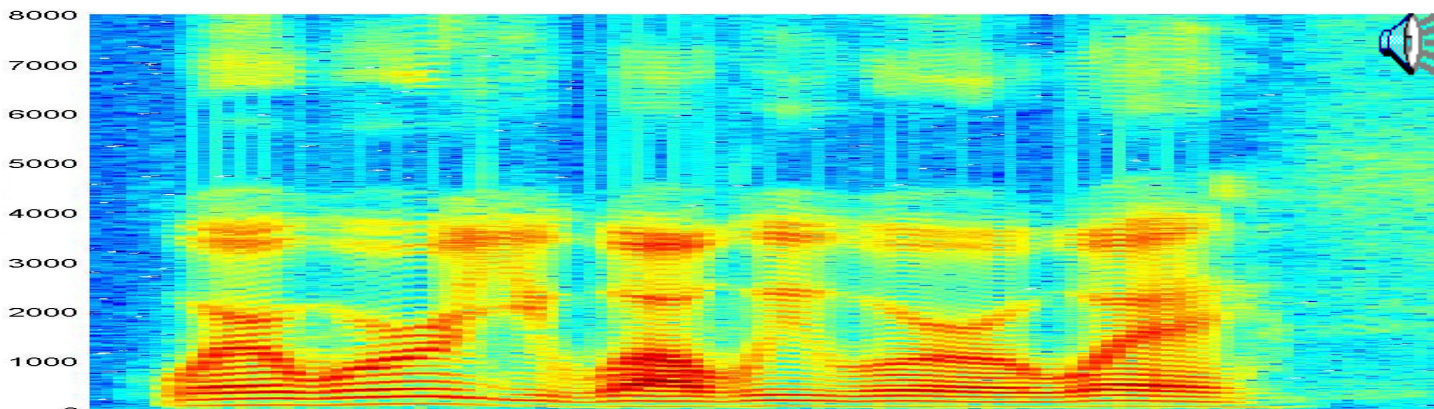


Sounds – an example

- A sequence of sounds



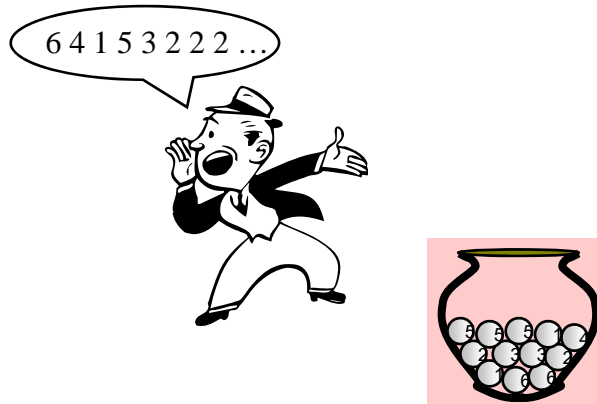
- A proper speech utterance from the same sounds



Template Sounds Combine to Form a Signal

- The individual component sounds “combine” to form the final complex sounds that we perceive
 - Notes form music
 - Phoneme-like structures combine in utterances
 - Component sounds – notes, phonemes – too are complex
 - Sound in general is composed of such “building blocks” or themes
 - Our definition of a building block: the entire structure occurs repeatedly in the process of forming the signal
- Goal: To learn these building blocks automatically, from analysis of data**

Urns and balls

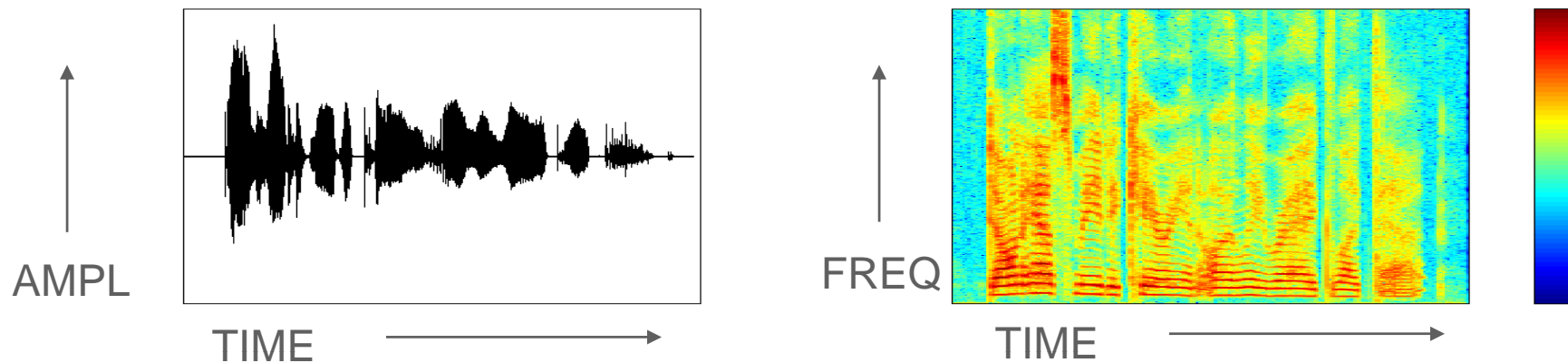


- An urn has many balls
- Each ball has a number marked on it
 - Multiple balls may have the same number
- A “picker” draws balls at random..
- This is a multinomial

Signal Separation with the Urn model

- What does the probability of drawing balls from Urns have to do with sounds?
 - Or Images?
- We shall see..

The representation

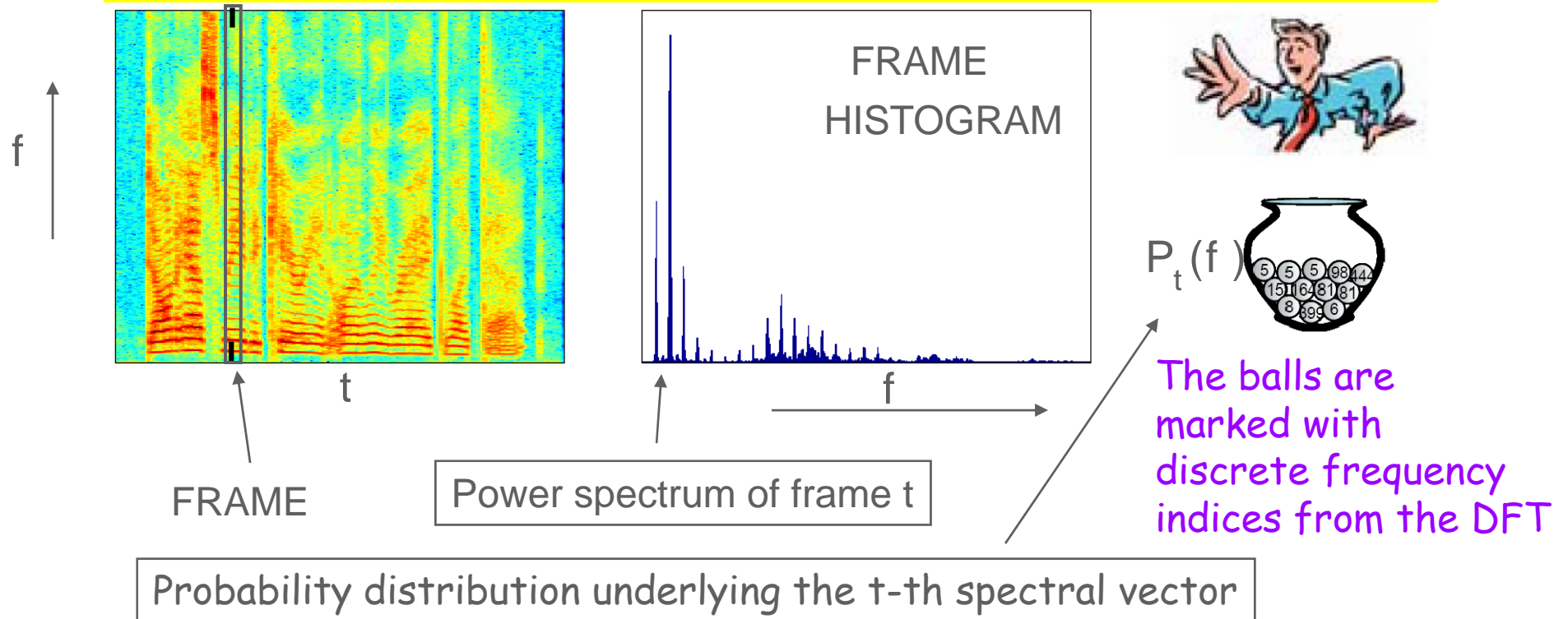


- We represent signals spectrographically
 - Sequence of magnitude spectral vectors estimated from (overlapping) segments of signal
 - Computed using the short-time Fourier transform
 - Note: Only retaining the magnitude of the STFT for our operations
 - We will, however need the phase later for conversion to a signal

A Multinomial Model for Spectra

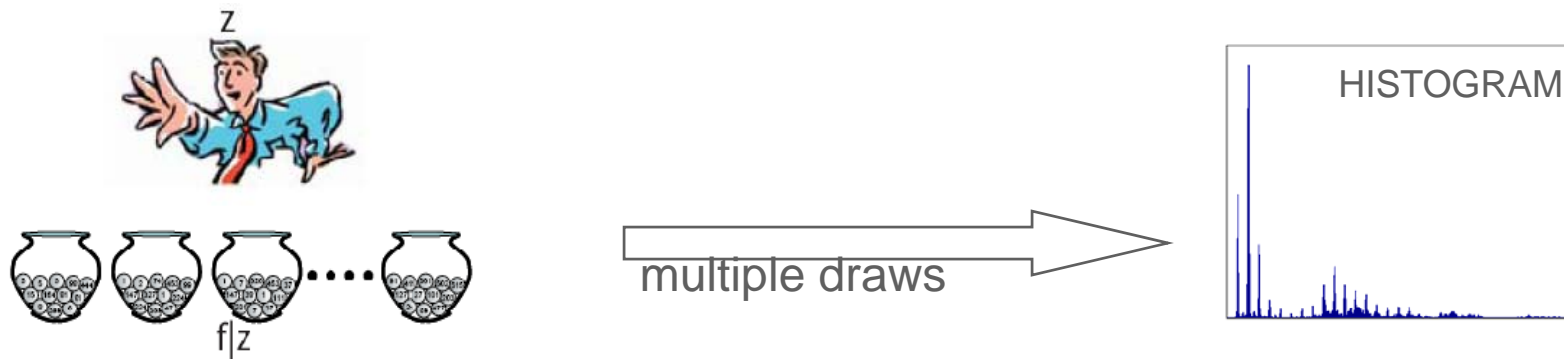
- A magnitude spectral vector obtained from a DFT represents spectral magnitude against discrete frequencies

□ This may be viewed as a histogram of draws from a multinomial

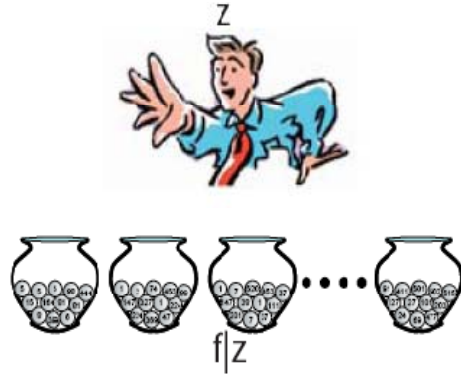


A more complex model

- A “picker” has multiple urns
- In each draw he first selects an urn, and then a ball from the urn
 - Overall probability of drawing f is a *mixture multinomial*
 - Since several multinomials (urns) are combined
 - Two aspects – the probability with which he selects any urn, and the probability of frequencies with the urns

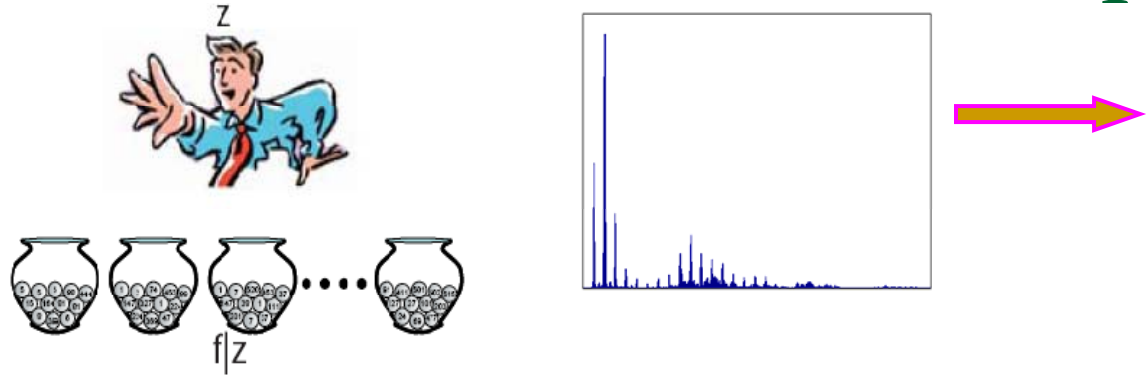


The Picker Generates a Spectrogram



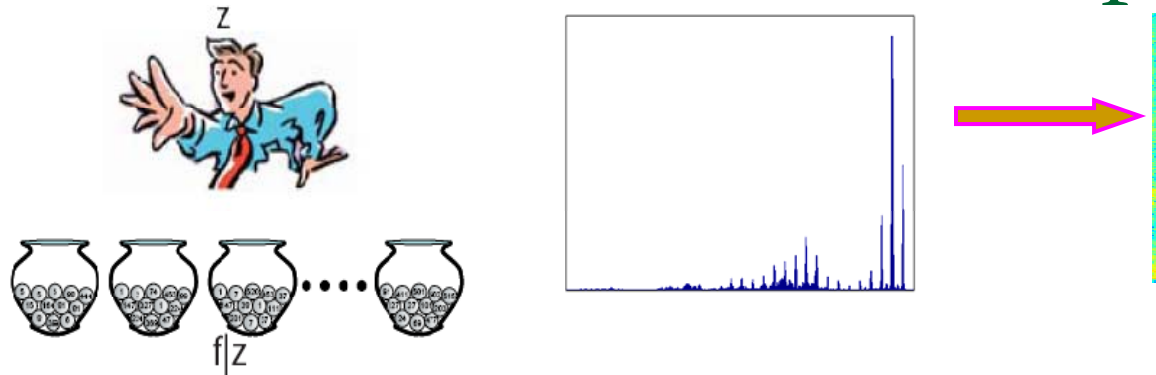
- The picker has a fixed set of Urns
 - Each urn has a different probability distribution over f
- He draws the spectrum for the first frame
 - In which he selects urns according to some probability $P_0(z)$
- Then draws the spectrum for the second frame
 - In which he selects urns according to some probability $P_1(z)$
- And so on, until he has constructed the entire spectrogram

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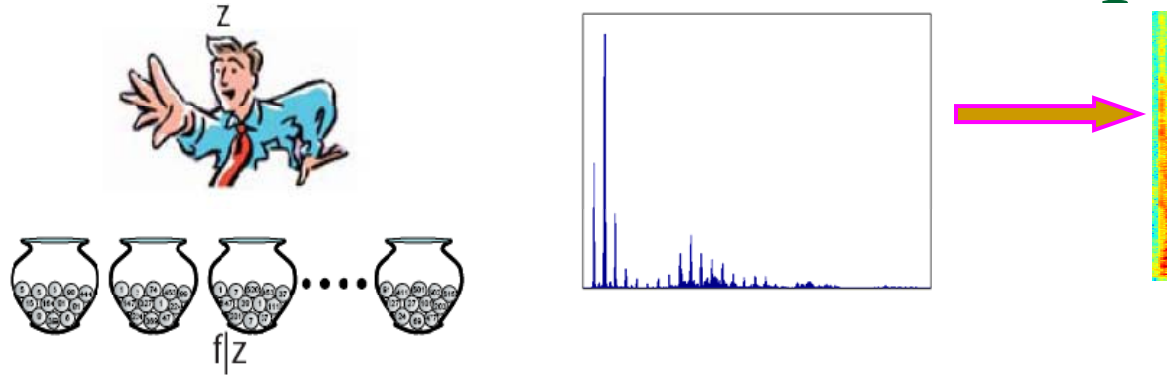
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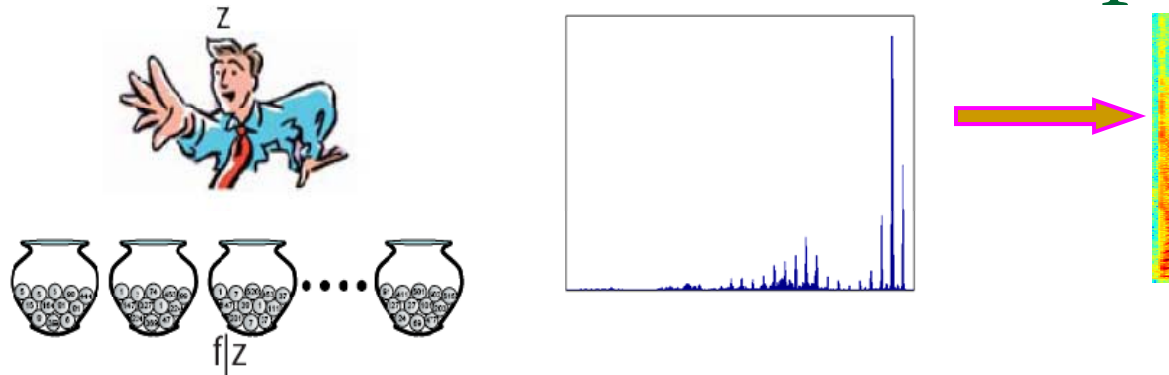
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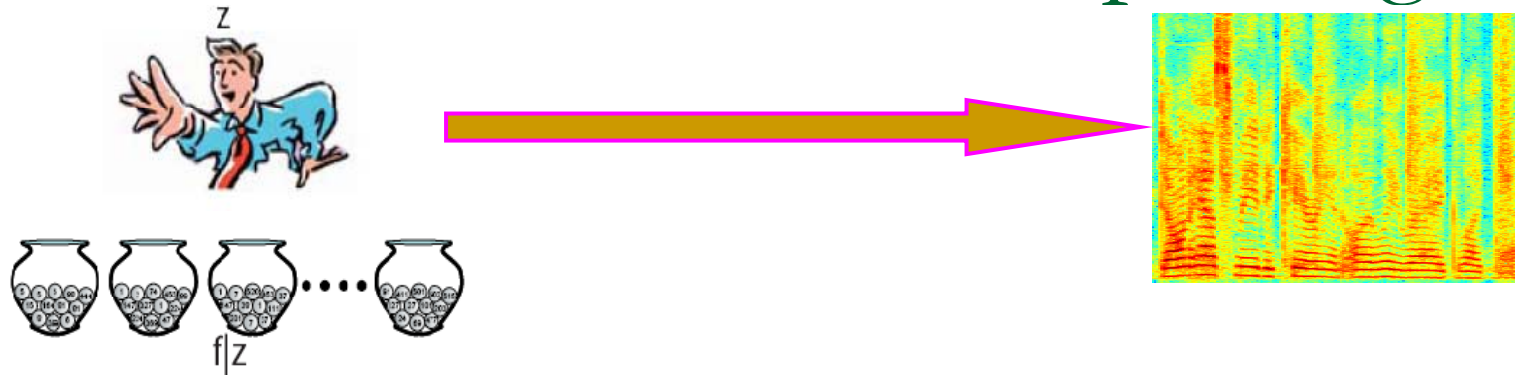
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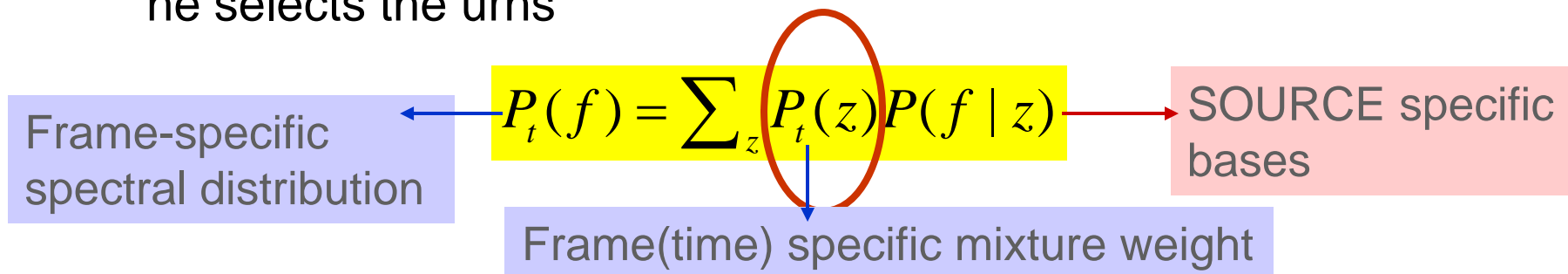


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- And so on, until he has constructed the entire spectrogram
 - The number of draws in each frame represents the rms energy in that frame

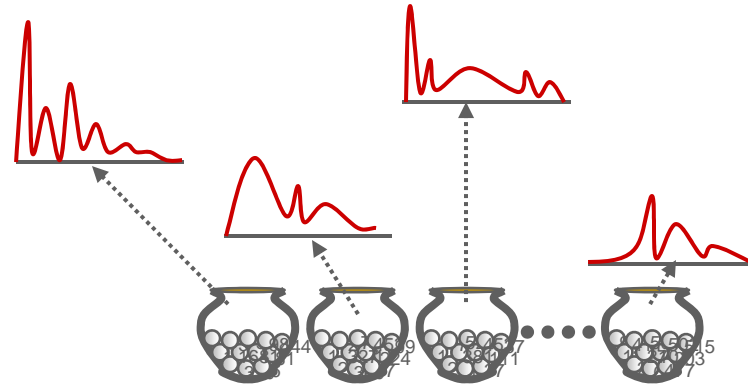
The Picker Generates a Spectrogram



- The URNS are the same for every frame
 - These are the **component multinomials** or **bases** for the source that generated the signal
- The only difference between frames is the probability with which he selects the urns

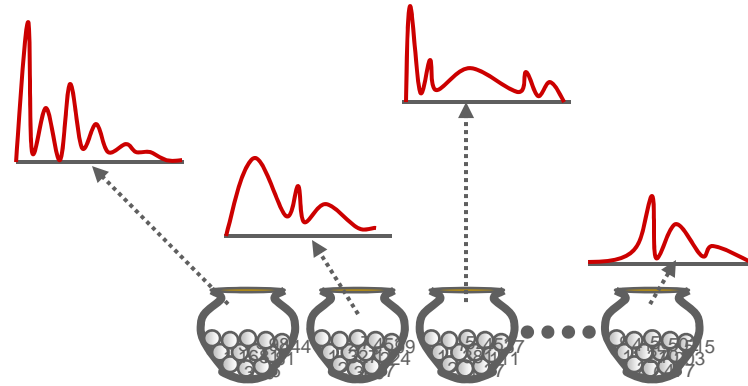


Spectral View of *Component* Multinomials



- Each component multinomial (urn) is actually a normalized histogram over frequencies $P(f | z)$
 - I.e. a spectrum
- Component multinomials represent latent spectral structures (bases) for the given sound source
- The spectrum for *every* analysis frame is explained as an additive combination of these latent spectral structures

Spectral View of *Component* Multinomials



- By “learning” the mixture multinomial model for any sound source we “discover” these latent spectral structures for the source
- The model can be learnt from spectrograms of a small amount of audio from the source using the EM algorithm

EM learning of bases

- Initialize bases

- $P(f|z)$ for all z , for all f

- Must decide on the number of urns

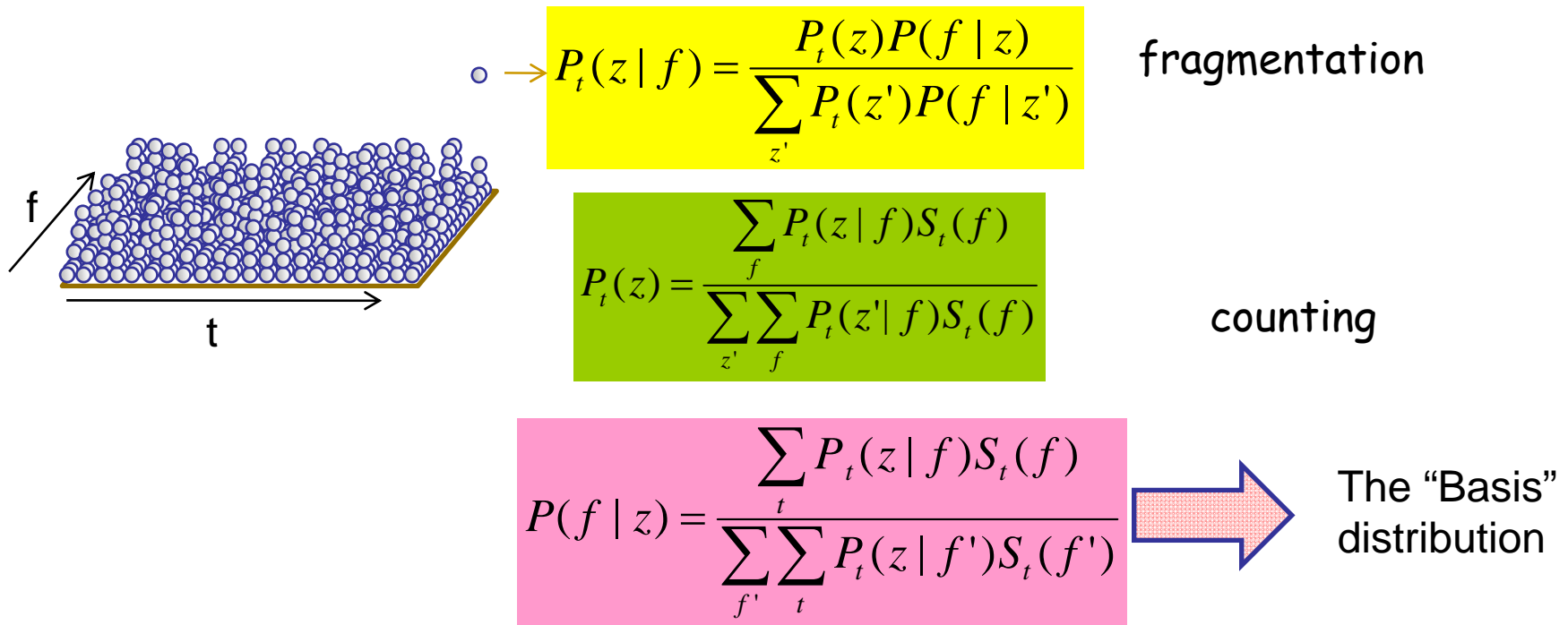


- For each frame

- Initialize $P_t(z)$

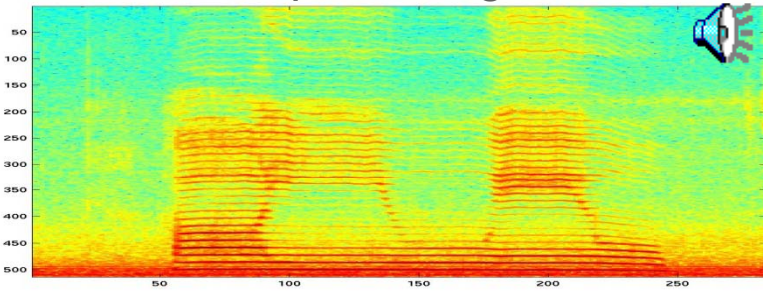
Learning the Bases

- Simple EM solution
 - Except bases are learned from *all* frames

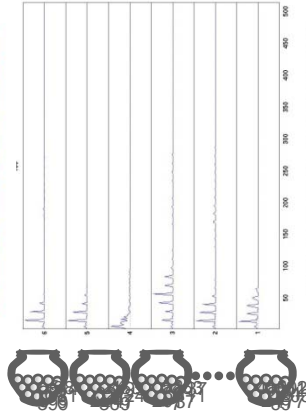


Learning Structures

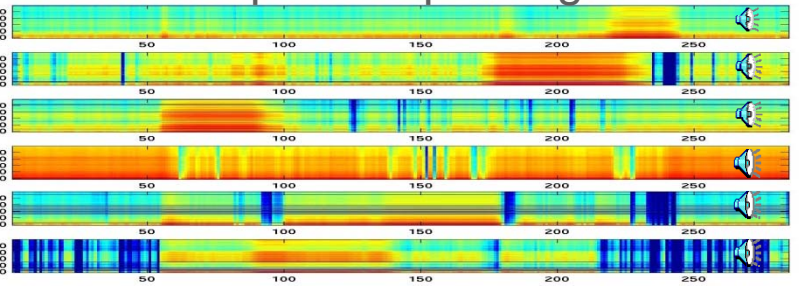
Speech Signal



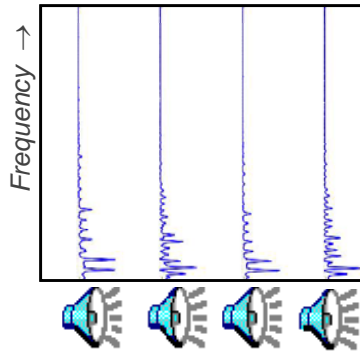
bases



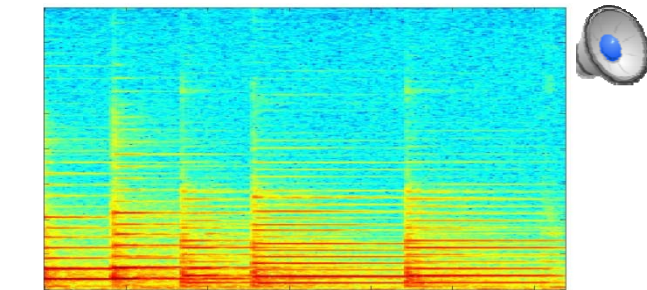
Basis-specific spectrograms



$P(f|z)$

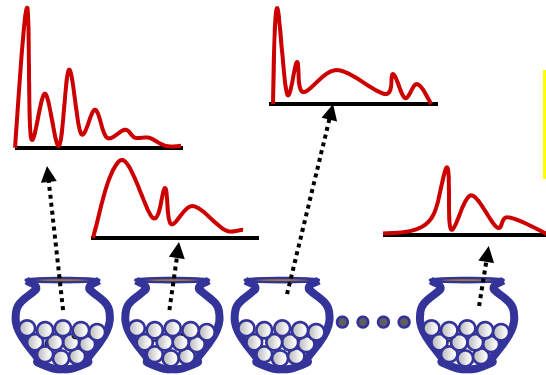
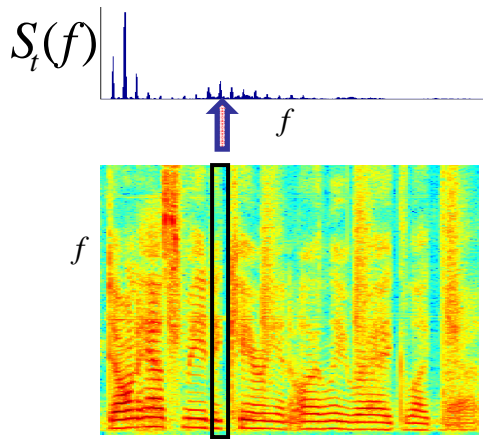


From Bach's Fugue in Gm



$P_t(z)$

Given Bases Find Composition



$$P_t(f) = \sum_z P_t(z) P(f | z)$$

■ Iterative process:

- Compute a posteriori probability of the z^{th} topic for each frequency f in the t -th spectrum

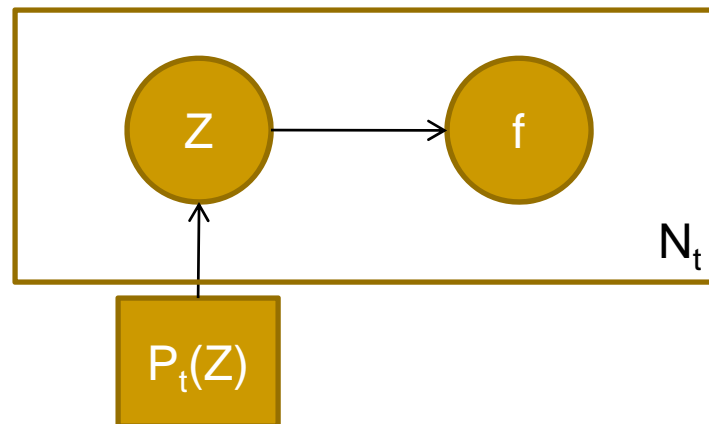
$$P_t(z | f) = \frac{P_t(z) P(f | z)}{\sum_{z'} P_t(z') P(f | z')}$$

- Compute mixture weight of z^{th} basis

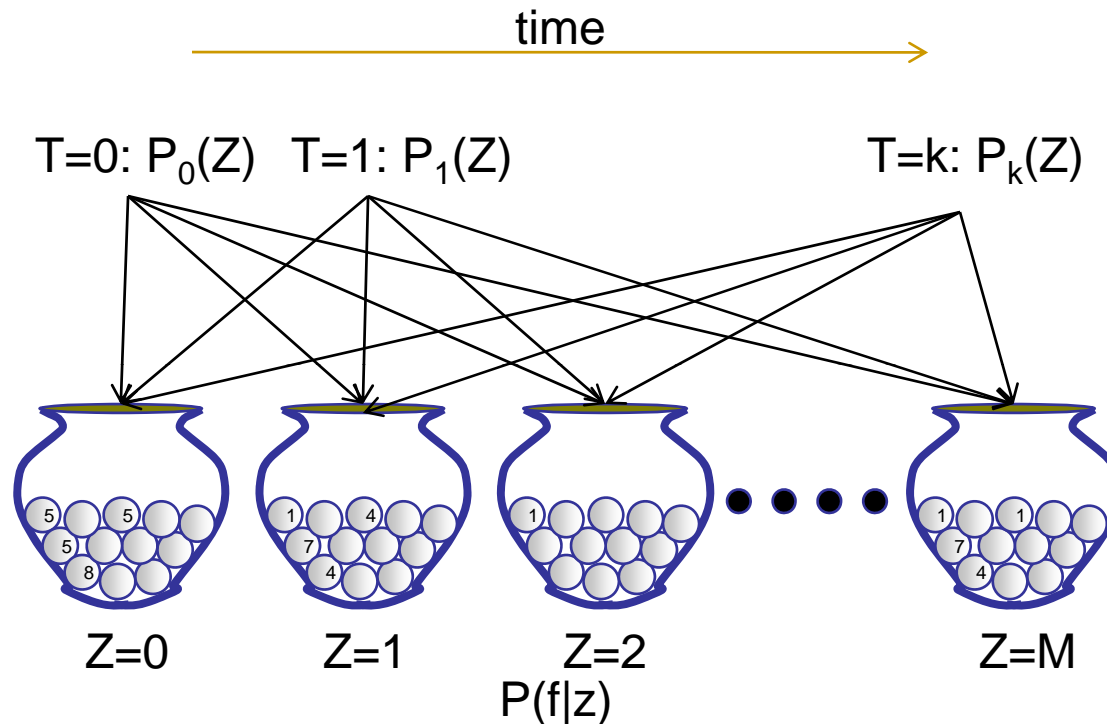
$$P_t(z) = \frac{\sum_f P(z | f) S_t(f)}{\sum_{z'} \sum_f P(z' | f) S_t(f)}$$

Bag of Frequencies vs. Bag of Spectrograms

- The PLCA model described is a “bag of frequencies” model
 - Similar to “bag of words”
- Composes spectrogram one frame at a time
 - Contribution of bases to a frame does not affect other frames
- Random Variables:
 - Frequency
 - Possibly also the total number of draws in a frame

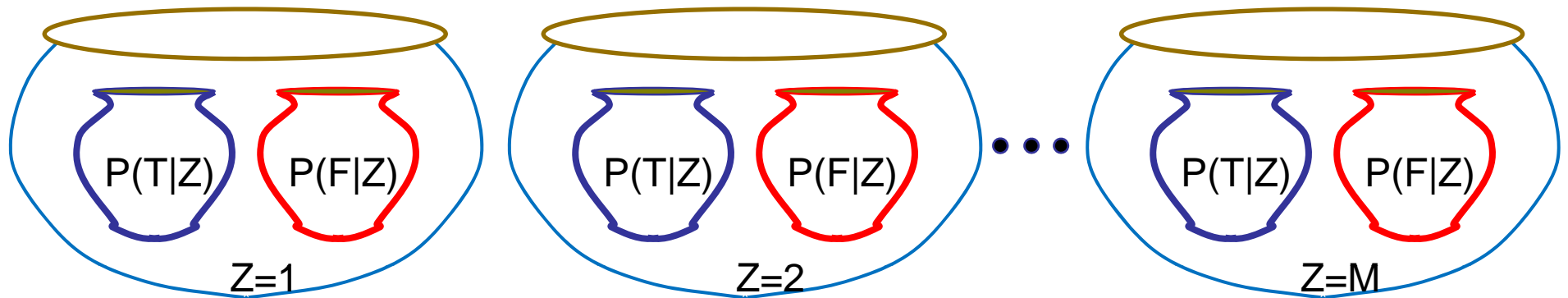


Bag of Frequencies PLCA model



- Bases are simple distributions over frequencies
- Manner of selection of urns/components varies from analysis frame to analysis frame

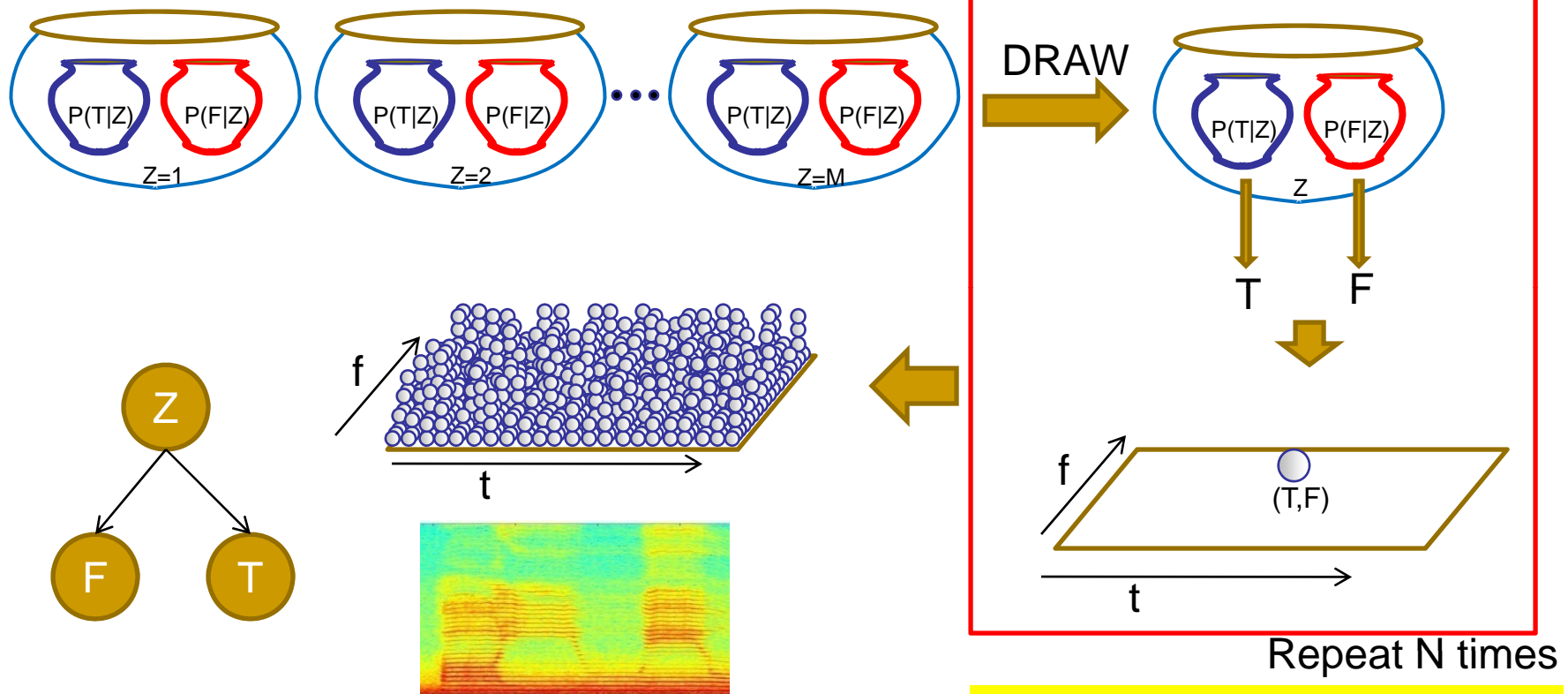
Bag of Spectrograms PLCA Model



- Compose the entire spectrogram all at once
- Complex “super pots” include two sub pots
 - One pot has a distribution over frequencies: these are our bases
 - The second has a distribution over time
- Each draw:
 - Select a superpot
 - Draw “F” from frequency pot
 - Draw “T” from time pot
 - Increment histogram at (T,F)

$$P(t, f) = \sum_z P(z)P(t|z)P(f|z)$$

The bag of spectrograms

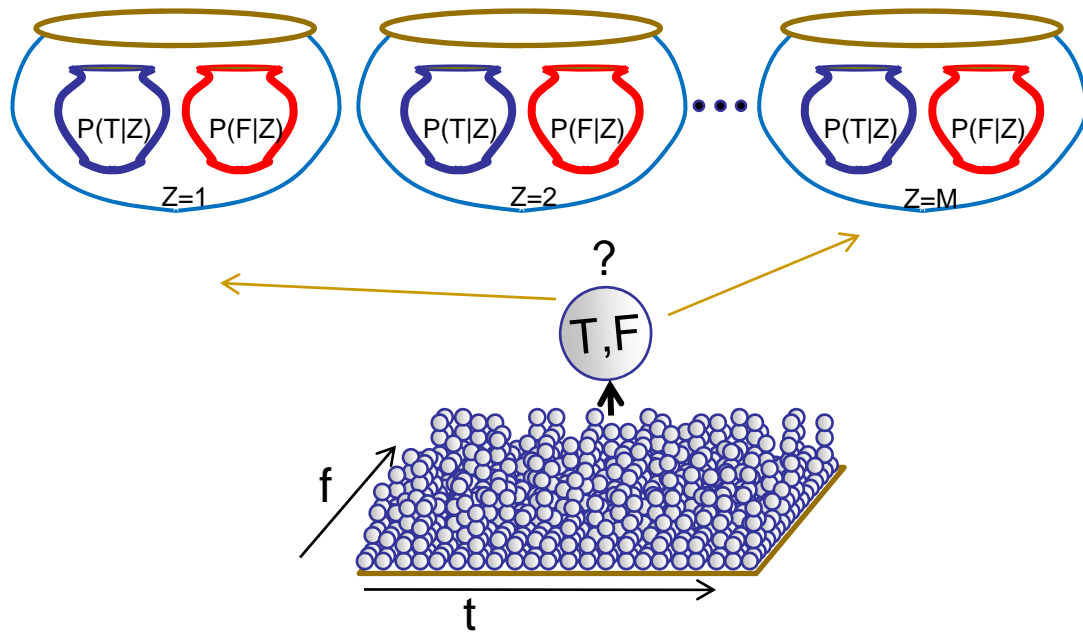


- Drawing procedure

- Fundamentally equivalent to bag of frequencies model
 - With some minor differences in estimation

$$P(t, f) = \sum_z P(z)P(t | z)P(f | z)$$

Estimating the bag of spectrograms



$$P(z|t, f) = \frac{P(z)P(f|z)P(t|z)}{\sum_{z'} P(z')P(f|z')P(t|z')}$$

$$P(z) = \frac{\sum_t \sum_f P(z|t, f) S_t(f)}{\sum_{z'} \sum_t \sum_f P(z'|t, f) S_t(f)}$$

$$P(f|z) = \frac{\sum_t P(z|t, f) S_t(f)}{\sum_{f'} \sum_t P(z|t, f') S_t(f')}$$

$$P(t|z) = \frac{\sum_f P(z|t, f) S_t(f)}{\sum_{t'} \sum_f P(z|t', f) S_{t'}(f)}$$

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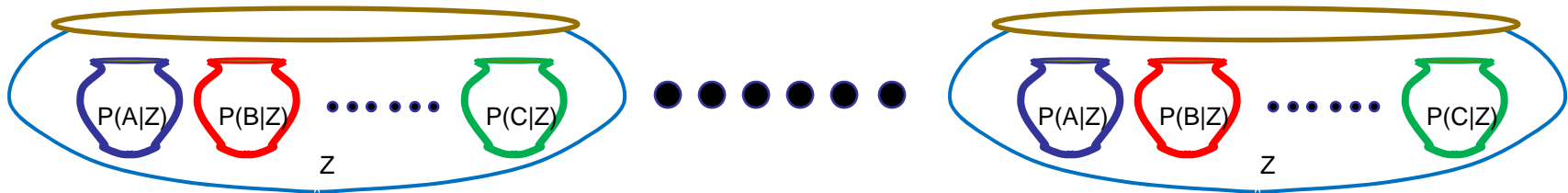
■ EM update rules

- Can learn all parameters
- Can learn $P(T|Z)$ and $P(Z)$ only given $P(f|Z)$
- Can learn only $P(Z)$

Bag of frequencies vs. bag of spectrograms

- Fundamentally equivalent
- Difference in estimation
 - Bag of spectrograms: For a given total N and $P(Z)$, the total “energy” assigned to a basis is determined
 - increasing its energy at one time will necessarily decrease its energy elsewhere
 - No such constraint for bag of frequencies
 - More unconstrained
 - Can also be used to assign temporal patterns for components
- Bag of frequencies more amenable to imposition of *a priori* distributions
- Bag of spectrograms a more natural fit for other models

The PLCA Tensor Model



- The bag of spectrograms can be extended to multivariate data

$$P(a, b, \dots, c) = \sum_z P(z) P(a | z) P(b | z) \dots P(c | z)$$

- EM update rules are essentially identical to bivariate case

How meaningful are these structures

- If bases capture data structure they must
 - Allow prediction of data
 - **Hearing only the low-frequency components of a note, we can still know the note**
 - **Which means we can predict its higher frequencies**
 - Be resolvable in complex sounds
 - Must be able to pull them out of complex mixtures
 - **Denoising**
 - **Signal Separation from Monaural Recordings**

The musician vs. the signal processor

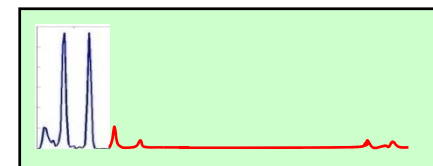
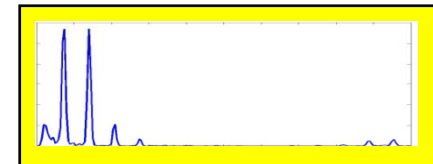
- Some badly damaged music is given to a signal processing whiz and a musician
 - They must “repair” it. What do they do?
- Signal processing :
 - Invents many complex algorithms
 - Writes proposals for government grants
 - Spends \$1000,000
 - Develops an algorithm that results in less scratchy sounding music
- Musician:
 - Listens to the music and transcribes it
 - Plays it out on his keyboard/piano

Prediction

■ **Bandwidth Expansion**

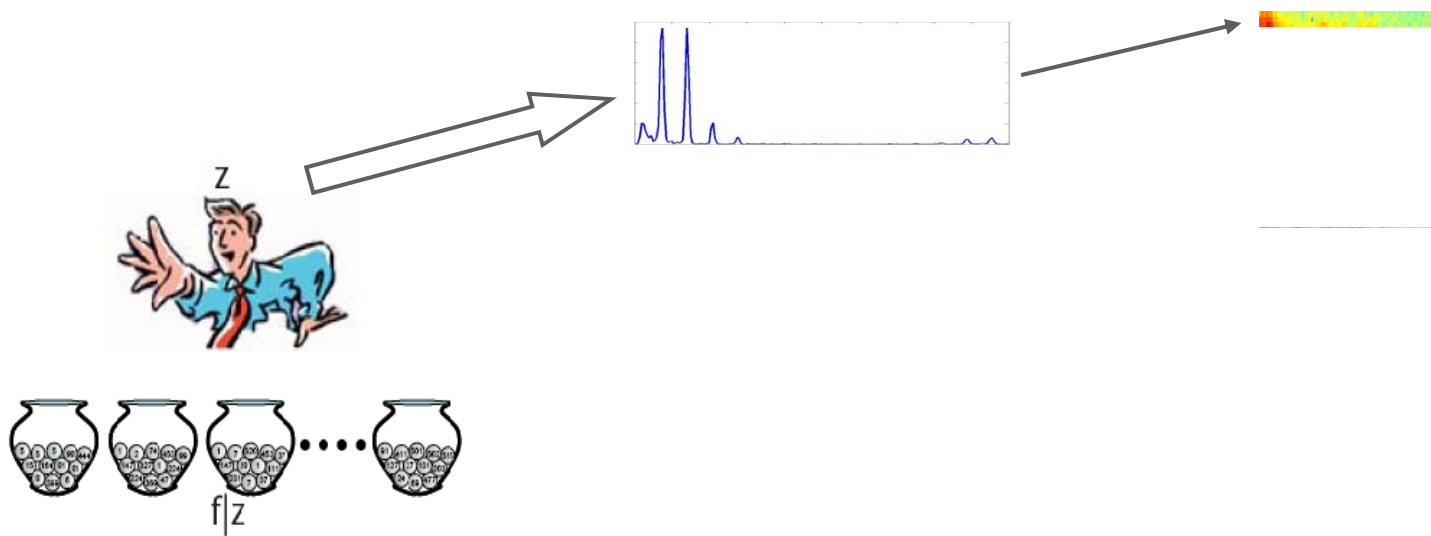
- Problem: A given speech signal only has frequencies in the 300Hz-3.5Khz range
 - Telephone quality speech
- Can we estimate the rest of the frequencies

- The full basis is known
- The presence of the basis is identified from the observation of a part of it
- The obscured remaining spectral pattern can be guessed



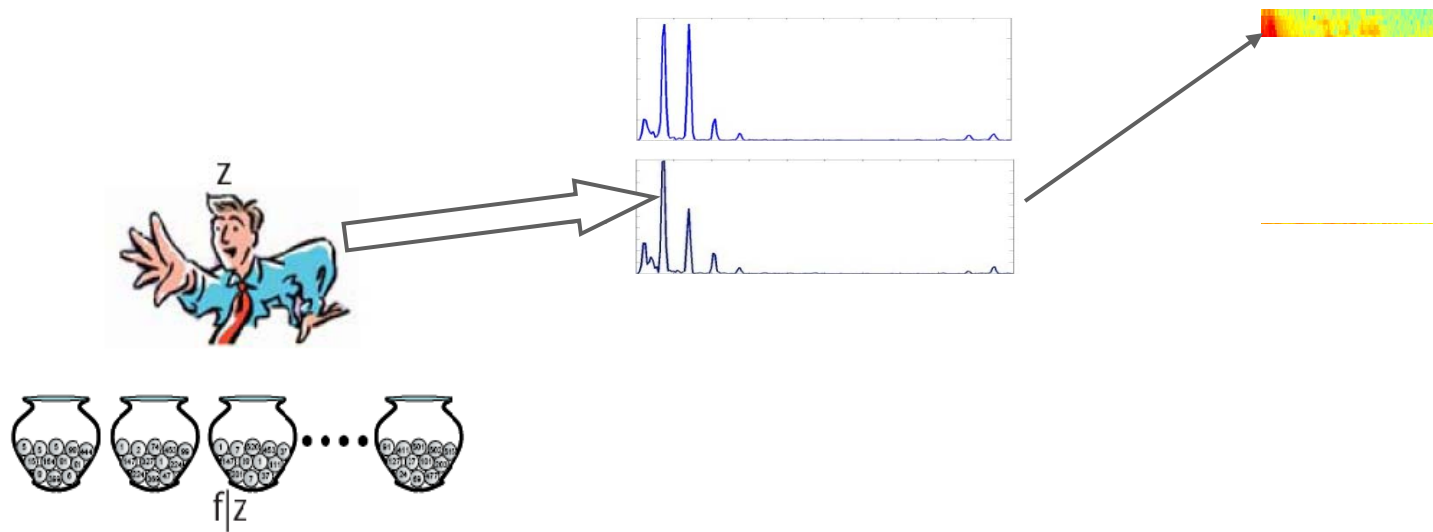
Bandwidth Expansion

- The picker has drawn the histograms for every frame in the signal



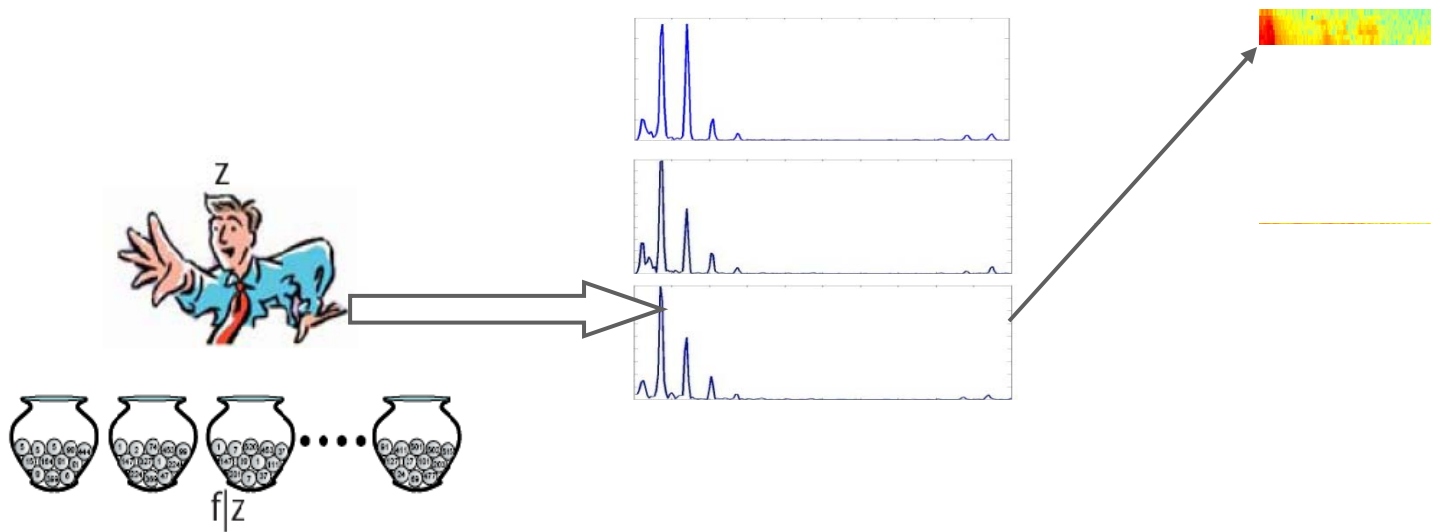
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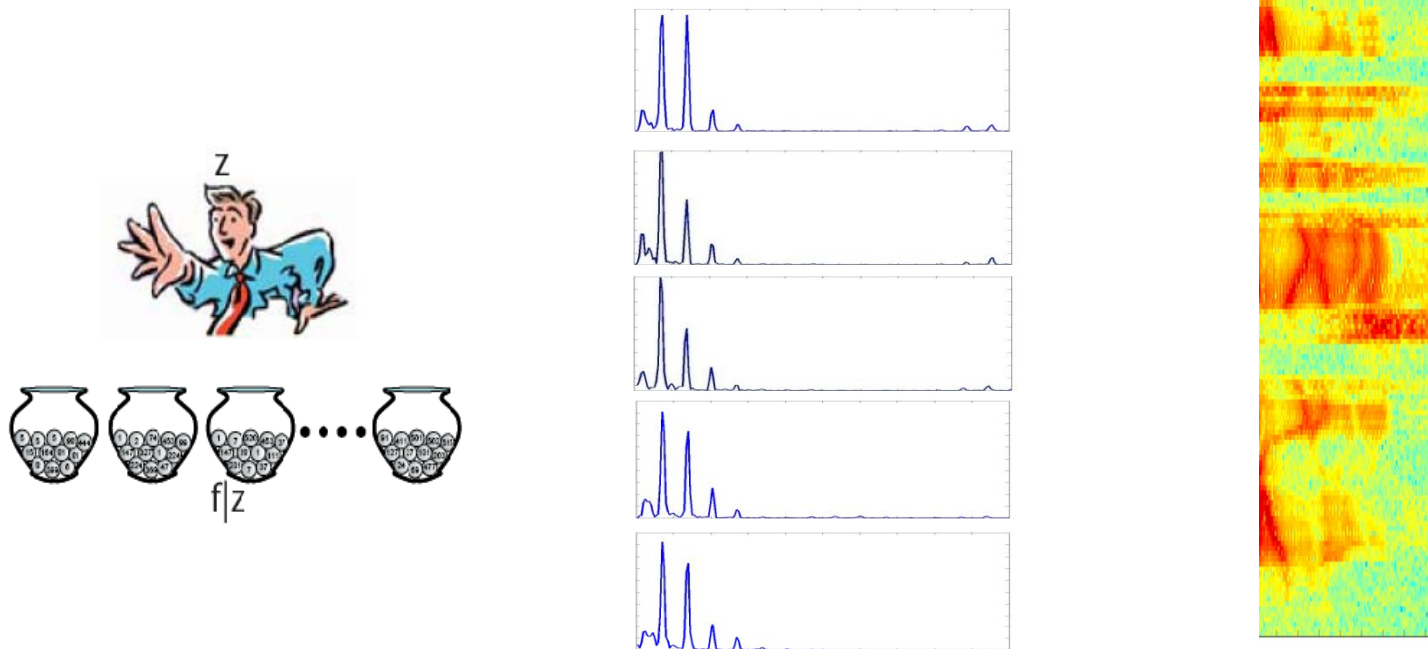
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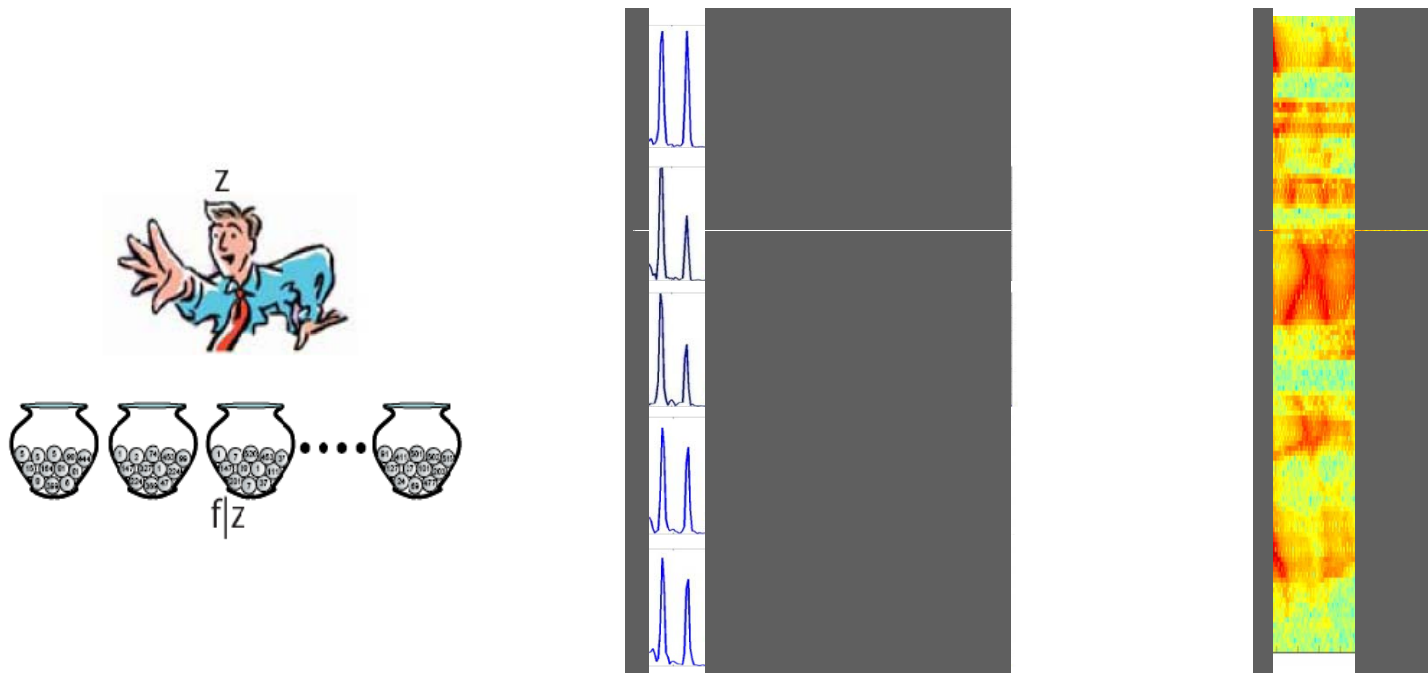
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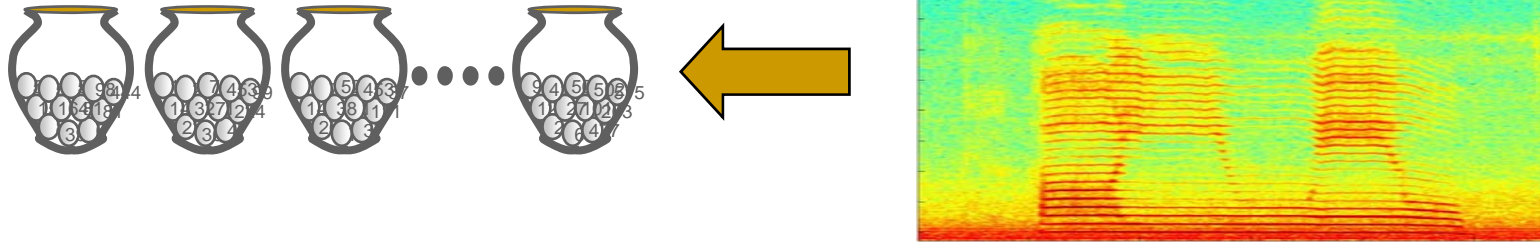
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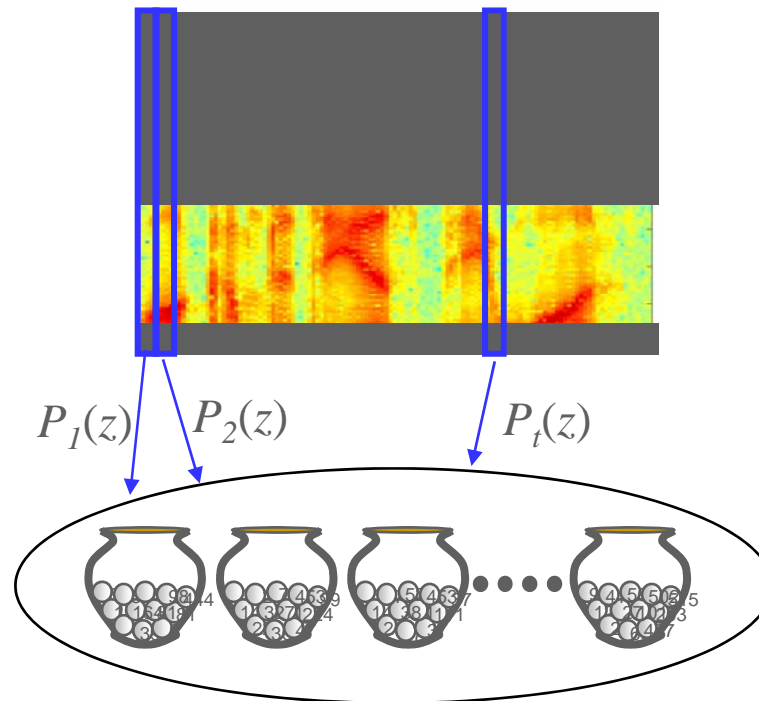
- However, we are only able to observe the number of draws of some frequencies and not the others
- We must estimate the number of draws of the unseen frequencies

Bandwidth Expansion: Step 1 – Learning



- From a collection of **full-bandwidth** training data that are similar to the bandwidth-reduced data, learn spectral bases
 - Using the procedure described earlier

Bandwidth Expansion: Step 2 – Estimation



- Using *only the observed frequencies* in the bandwidth-reduced data, estimate mixture weights for the bases learned in step 1.

Step 2

- Iterative process:

- Compute a posteriori probability of the z^{th} urn for the speaker for each f

$$P_t(z | f) = \frac{P_t(z)P(f | z)}{\sum_{z'} P_t(z')P(f | z')}$$

- Compute mixture weight of z^{th} urn for each frame t

$$P_t(z) = \frac{\sum_{f \in (\text{observed frequencies})} P_t(z | f)S_t(f)}{\sum_{z'} \sum_{f \in (\text{observed frequencies})} P_t(z' | f)S_t(f)}$$

- $P(f|z)$ was obtained from training data and will not be reestimated

Step 3 and Step 4

- Compose the complete probability distribution for each frame, using the mixture weights estimated in Step 2

$$P_t(f) = \sum_z P_t(z)P(f | z)$$

- Note that we are using mixture weights estimated from the reduced set of observed frequencies
 - This also gives us estimates of the probabilities of the *unobserved* frequencies
- Use the complete probability distribution $P_t(f)$ to predict the unobserved frequencies!

Predicting from $P_+(f)$: Simplified Example



- A single Urn with only red and blue balls
- Given that out an unknown number of draws, exactly m were red, how many were blue?
- **One Simple solution:**
 - Total number of draws $N = m / P(\text{red})$
 - The number of tails drawn = $N * P(\text{blue})$
 - Actual multinomial solution is only slightly more complex

The inverse multinomial

- Given $P(Z)$ for all bases
- Observed $n_1, n_2 \dots n_k$
- What is $n_{k+1}, n_{k+2} \dots$

$$P(n_{k+1}, n_{k+2}, \dots) = \frac{\Gamma\left(N_o + \sum_{f>k} n_f\right)}{\Gamma(N_o) \Gamma\left(\sum_{f>k} n_f\right)} P_o \prod_{f>k} P(f)^{n_f}$$

- N_o is the total number of observed counts
 - $n_1 + n_2 + \dots$
- P_o is the total probability of observed events
 - $P(f_1) + P(f_2) + \dots$

Estimating unobserved frequencies

- Expected value of the number of draws:

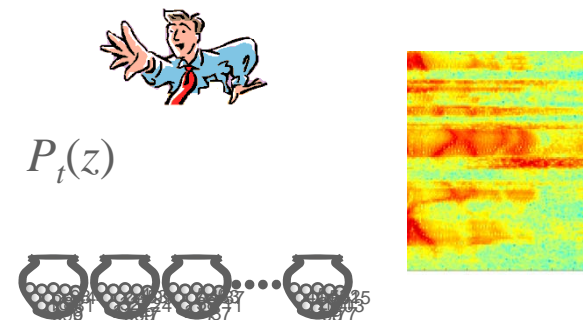
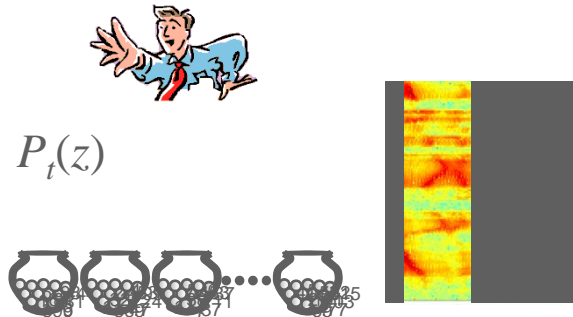
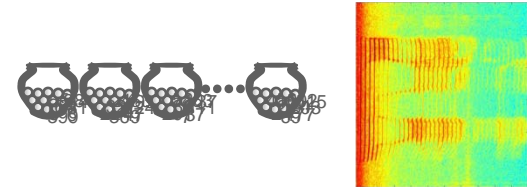
$$\hat{N}_t = \frac{\sum_{f \in (\text{observed frequencies})} S_t(f)}{\sum_{f \in (\text{observed frequencies})} P_t(f)}$$

- Estimated spectrum in unobserved frequencies

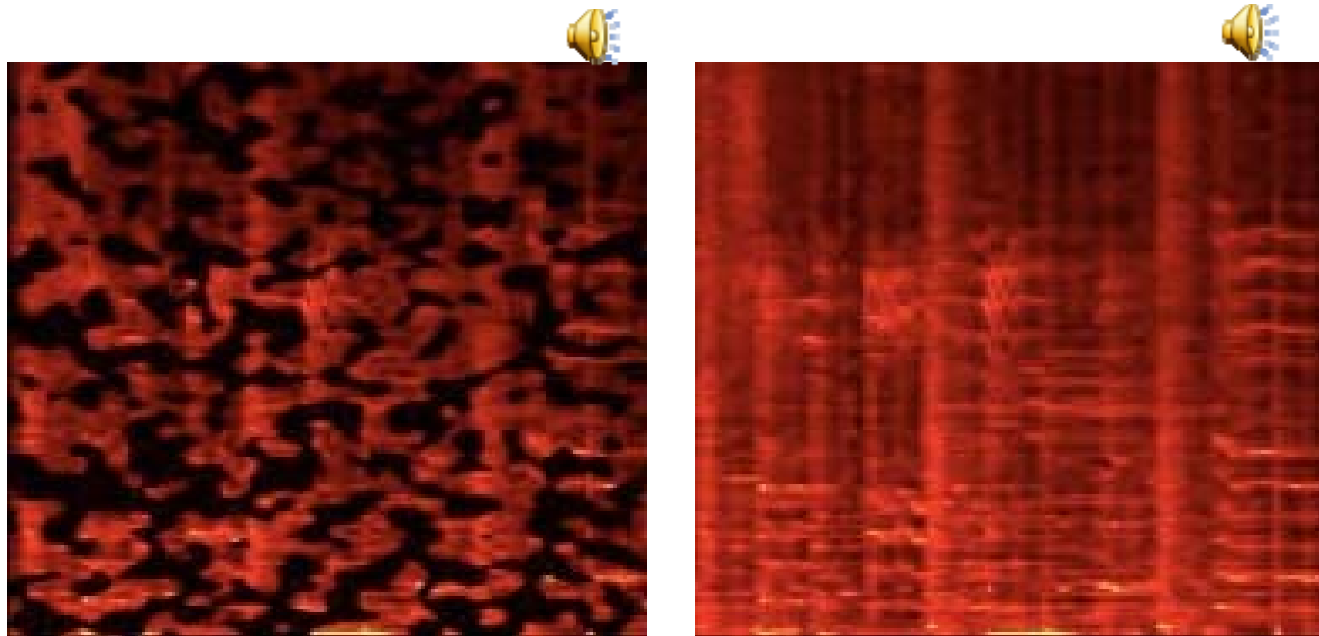
$$\hat{S}_t(f) = \hat{N}_t P_t(f)$$

Overall Solution

- Learn the “urns” for the signal source from broadband training data
- For each frame of the reduced bandwidth test utterance, find mixture weights for the urns
 - Ignore (marginalize) the unseen frequencies
- Given the complete mixture multinomial distribution for each frame, estimate spectrum (histogram) at unseen frequencies



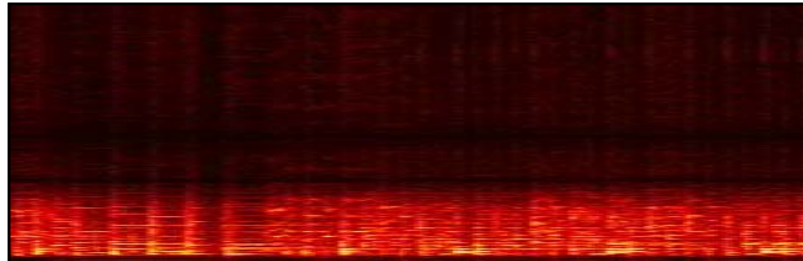
Prediction of Audio



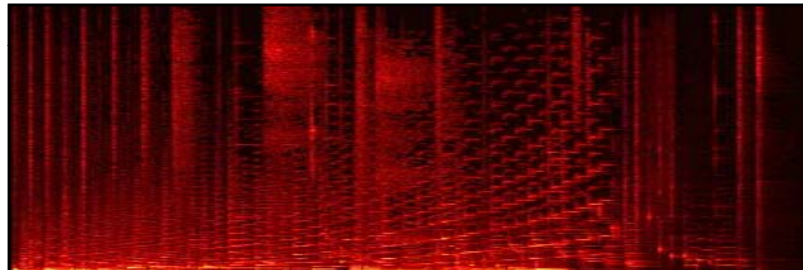
- Some frequency components are missing (left panel)
- We know the bases $P(f|z)$
 - But not the mixture weights for any particular spectral frame
- We must “fill in” the hole in the image
 - To obtain the one to the right
 - Easy to do – as explained

A more fun example

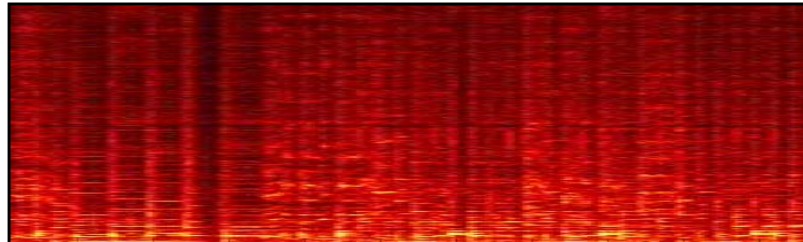
- Reduced BW data



- Bases learned from this



- Bandwidth expanded version

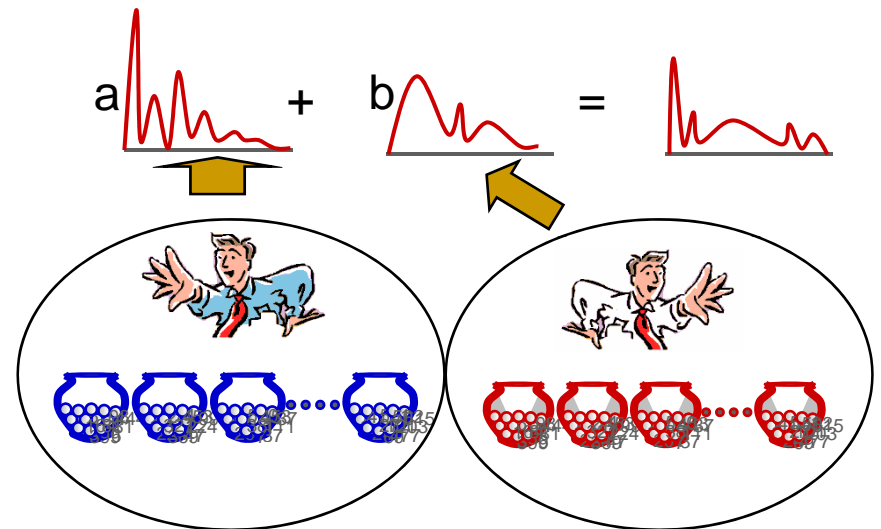


Signal Separation from Monaural Recordings

- The problem:
 - Multiple sources are producing sound simultaneously
 - The combined signals are recorded over a single microphone
 - The goal is to selectively separate out the signal for a target source in the mixture
 - Or at least to enhance the signals from a selected source

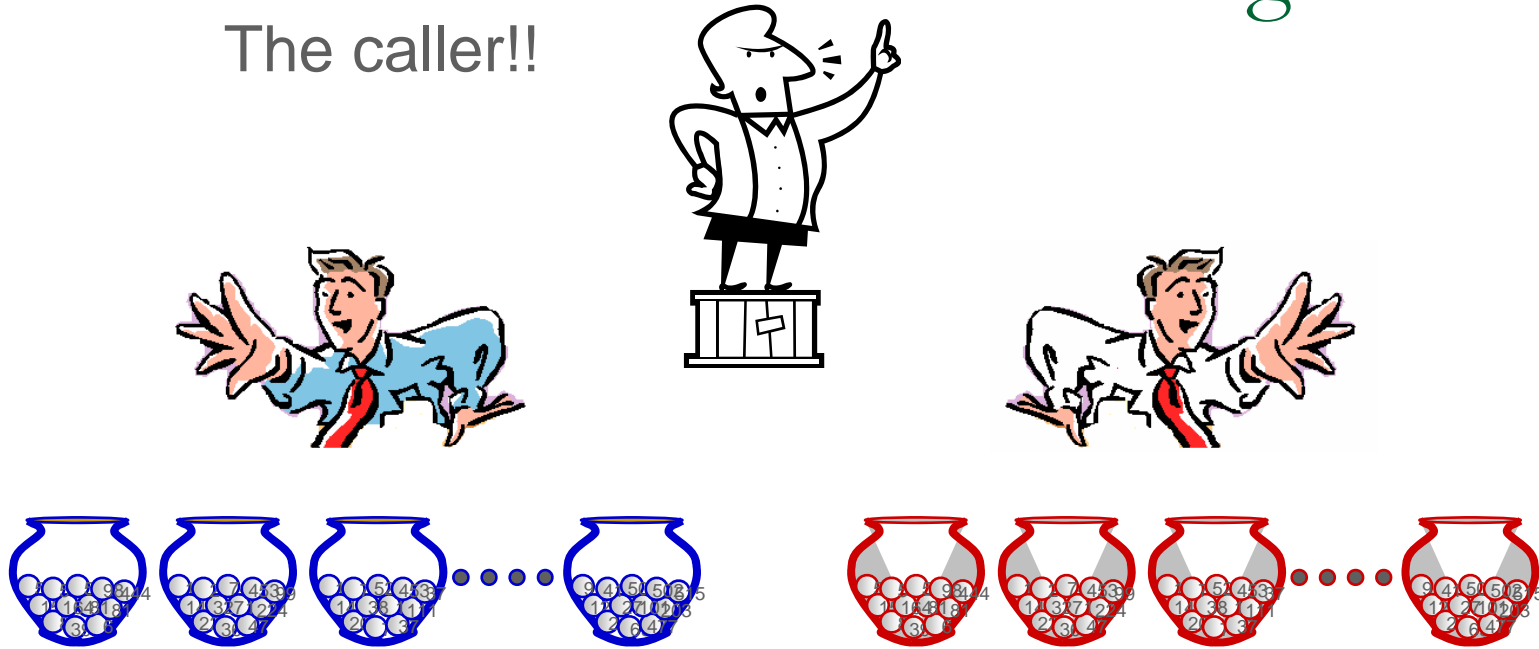
Problem Specification

- The mixed signal contains components from multiple sources
- Each source has its own “bases”
- In each frame
 - Each source draws from its own collection of bases to compose a spectrum
 - Bases are selected with a frame specific mixture weight
 - The overall spectrum is a mixture of the spectra of individual sources
 - I.e. a histogram combining draws from both sources
- Underlying model: Spectra are histograms over frequencies



Ball-and-urn model for a mixed signal

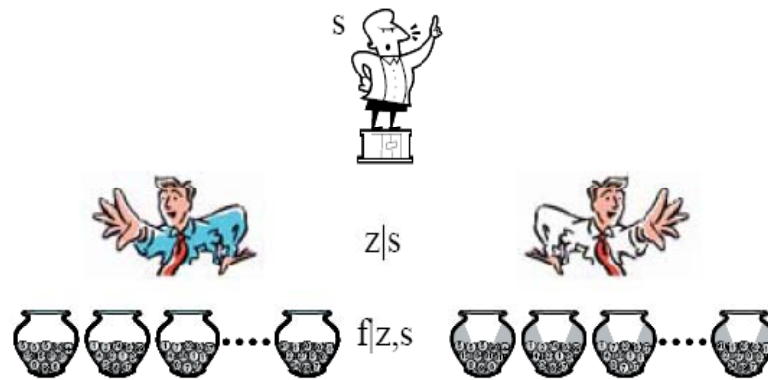
The caller!!



- Each sound source is represented by its own picker and urns
 - Urns represent the distinctive spectral structures for that source
 - **Assumed to be known beforehand** (learned from some separate training data)
- The caller selects a picker at random
 - The picker selects an urn randomly and draws a ball
 - The caller calls out the frequency on the ball
- A spectrum is a histogram of frequencies called out
 - The total number of draws of any frequency includes contributions from *both* sources

Separating the sources

- Goal: Estimate number of draws from each source
 - The probability distribution for the mixed signal is a linear combination of the distribution of the individual sources
 - The individual distributions are mixture multinomials
 - And the urns are known

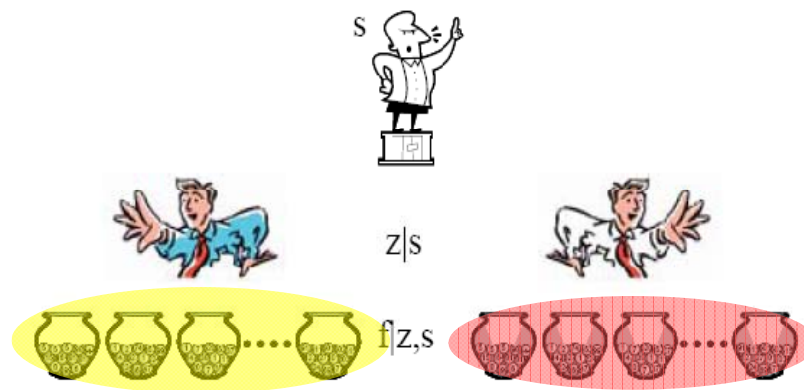


$$P_t(f) = P_t(s_1)P_t(f | s_1) + P_t(s_2)P_t(f | s_2)$$

$$P_t(f) = P_t(s_1) \sum_z P_t(z | s_1) P(f | z, s_1) + P_t(s_2) \sum_z P_t(z | s_1) P(f | z, s_2)$$

Separating the sources

- Goal: Estimate number of draws from each source
 - The probability distribution for the mixed signal is a linear combination of the distribution of the individual sources
 - The individual distributions are mixture multinomials
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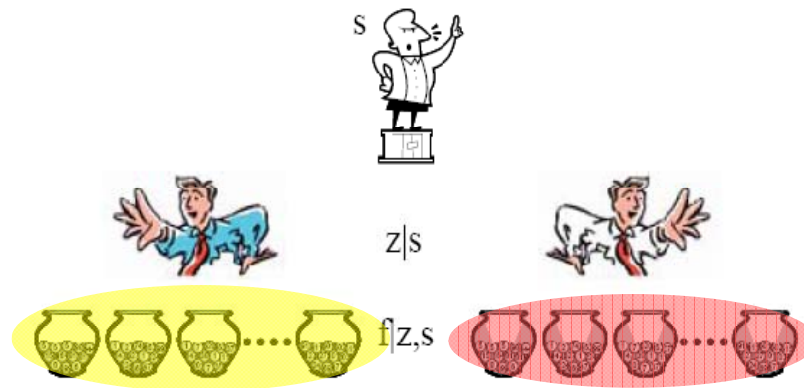


$$P_t(f) = P_t(s_1)P_t(f | s_1) + P_t(s_2)P_t(f | s_2)$$

$$P_t(f) = P_t(s_1) \sum_z P_t(z | s_1) P(f | z, s_1) + P_t(s_2) \sum_z P_t(z | s_1) P(f | z, s_2)$$

Separating the sources

- Goal: Estimate number of draws from each source
 - The probability distribution for the mixed signal is a linear combination of the distribution of the individual sources
 - The individual distributions are mixture multinomials
 - And the urns are known
 - **Estimate remaining terms using EM**



$$P_t(f) = P_t(s_1)P_t(f | s_1) + P_t(s_2)P_t(f | s_2)$$

$$P_t(f) = P_t(s_1) \sum_z P_t(z | s_1) P(f | z, s_1) + P_t(s_2) \sum_z P_t(z | s_1) P(f | z, s_2)$$

Algorithm

- For each frame:
 - Initialize $P_t(s)$
 - The fraction of balls obtained from source s
 - Alternately, the fraction of energy in that frame from source s
 - Initialize $P_t(z|s)$
 - The mixture weights of the urns in frame t for source s
 - Reestimate the above two iteratively
- Note: $P(f|z,s)$ is not frame dependent
 - It is also not re-estimated
 - Since it is assumed to have been learned from separately obtained unmixed training data for the source

Iterative algorithm

- Iterative process:
 - Compute a posteriori probability of the combination of speaker s and the z^{th} urn for each speaker for each f

$$P_t(s, z | f) = \frac{P_t(s)P_t(z | s)P(f | z, s)}{\sum_{s'} P_t(s') \sum_{z'} P_t(z' | s')P(f | z', s')}$$

- Compute the a priori weight of speaker s

$$P_t(s) = \frac{\sum_z \sum_f P_t(s, z | f)S_t(f)}{\sum_{s'} \sum_{z'} \sum_f P_t(s', z' | f)S_t(f)}$$

- Compute mixture weight of z^{th} urn for speaker s

$$P_t(z | s) = \frac{\sum_f P_t(s, z | f)S_t(f)}{\sum_{z'} \sum_f P_t(s, z' | f)S_t(f)}$$

What is $P_t(s, z | f)$

- Compute how each ball (frequency) is split between the urns of the various sources
- The ball is first split between the sources

$$P_t(s | f) = \frac{P_t(s)}{\sum_{s'} P_t(s')}$$

- The fraction of the ball attributed to any source s is split between its urns:

$$P_t(z | s, f) = \frac{P_t(z | s)P(f | z, s)}{\sum_{z'} P_t(z' | s)P(f | z', s)}$$

- The portion attributed to any urn of any source is a product of the two

$$P_t(s, z | f) = \frac{P_t(s)P_t(z | s)P(f | z, s)}{\sum_{s'} P_t(s') \sum_{z'} P_t(z' | s')P(f | z', s')}$$

Reestimation

- The reestimate of source weights is simply the proportion of all balls that was attributed to the sources

$$P_t(s) = \frac{\sum_z \sum_f P_t(s, z | f) S_t(f)}{\sum_{s'} \sum_{z'} \sum_f P_t(s', z' | f) S_t(f)}$$

- The reestimate of mixture weights is the proportion of all balls attributed to each urn

$$P_t(z | s) = \frac{\sum_f P_t(s, z | f) S_t(f)}{\sum_{z'} \sum_f P_t(s, z' | f) S_t(f)}$$

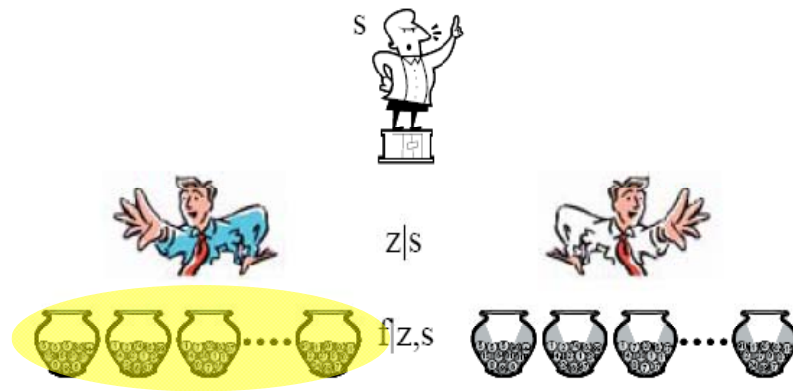
Separating the Sources

- For each frame:
- Given
 - $S_t(f)$ – The spectrum at frequency f of the mixed signal
- Estimate
 - $S_{t,i}(f)$ – The spectrum of the separated signal for the i -th source at frequency f
- A simple maximum a posteriori estimator

$$\hat{S}_{t,i}(f) = S_t(f) \sum_z P_t(z, s | f)$$

If we have only have bases for one source?

- Only the bases for one of the two sources is given
 - Or, more generally, for N-1 of N sources

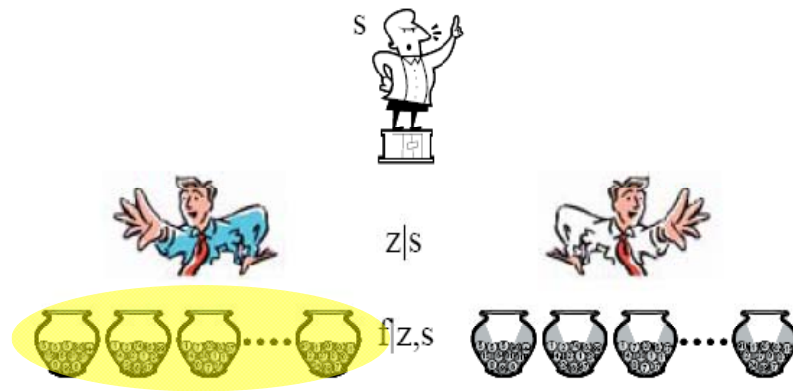


$$P_t(f) = P_t(s_1)P_t(f | s_1) + P_t(s_2)P_t(f | s_2)$$

$$P_t(f) = P_t(s_1) \sum_z P_t(z | s_1) P(f | z, s_1) + P_t(s_2) \sum_z P_t(z | s_1) P(f | z, s_2)$$

If we have only have bases for one source?

- Only the bases for one of the two sources is given
 - Or, more generally, for N-1 of N sources
 - The unknown bases for the remaining source must also be estimated!



$$P_t(f) = P_t(s_1)P_t(f | s_1) + P_t(s_2)P_t(f | s_2)$$

$$P_t(f) = P_t(s_1) \sum_z P_t(z | s_1) P(f | z, s_1) + P_t(s_2) \sum_z P_t(z | s_1) P(f | z, s_2)$$

Partial information: bases for one source unknown

- $P(f|z,s)$ must be initialized for the additional source
- Estimation procedure now estimates bases along with mixture weights and source probabilities
 - From the *mixed signal itself*
- The final separation is done as before

Iterative algorithm

- Iterative process:

- Compute a posteriori probability of the combination of speaker s and the z^{th} urn for the speaker for each f

$$P_t(s, z | f) = \frac{P_t(s)P_t(z | s)P(f | z, s)}{\sum_{s'} P_t(s') \sum_{z'} P_t(z' | s')P(f | z', s')}$$

- Compute the a priori weight of speaker s and mixture

$$P_t(s) = \frac{\sum_z \sum_f P_t(s, z | f)S_t(f)}{\sum_{s'} \sum_{z'} \sum_f P_t(s', z' | f)S_t(f)}$$

$$P_t(z | s) = \frac{\sum_f P_t(s, z | f)S_t(f)}{\sum_{z'} \sum_f P_t(s, z' | f)S_t(f)}$$

- Compute unknown bases

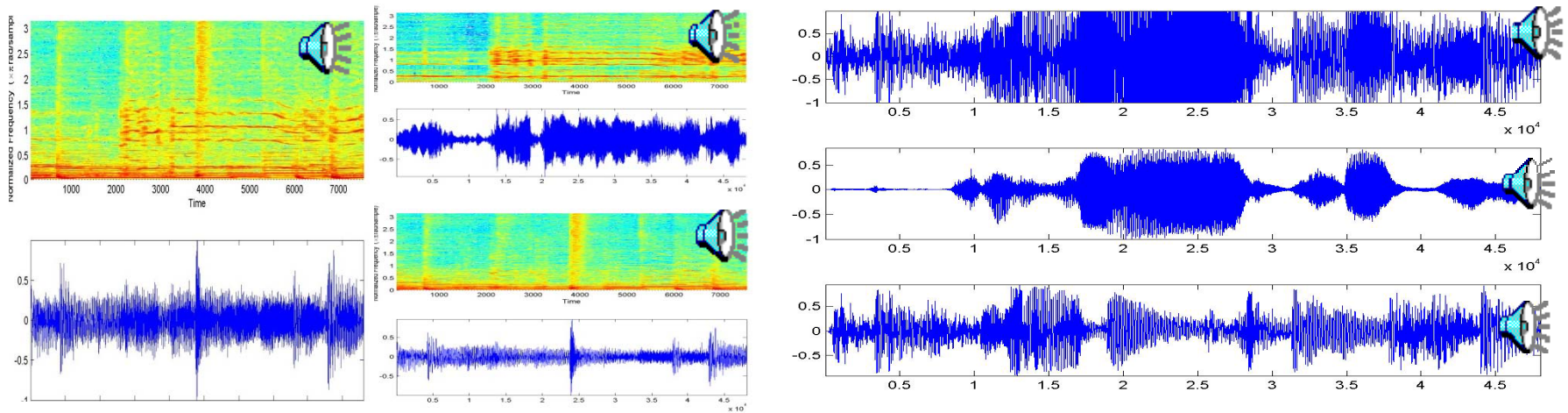
$$P(f | z, s) = \frac{\sum_t P_t(s, z | f)S_t(f)}{\sum_{f'} \sum_t P_t(s, z | f')S_t(f')}$$

Partial information: bases for one source unknown

- $P(f|z,s)$ must be initialized for the additional source
- Estimation procedure now estimates bases along with mixture weights and source probabilities
 - From the *mixed signal itself*
- The final separation is done as before

$$\hat{S}_{t,i}(f) = S_t(f) \sum_z P_t(z,s | f)$$

Separating Mixed Signals: Examples

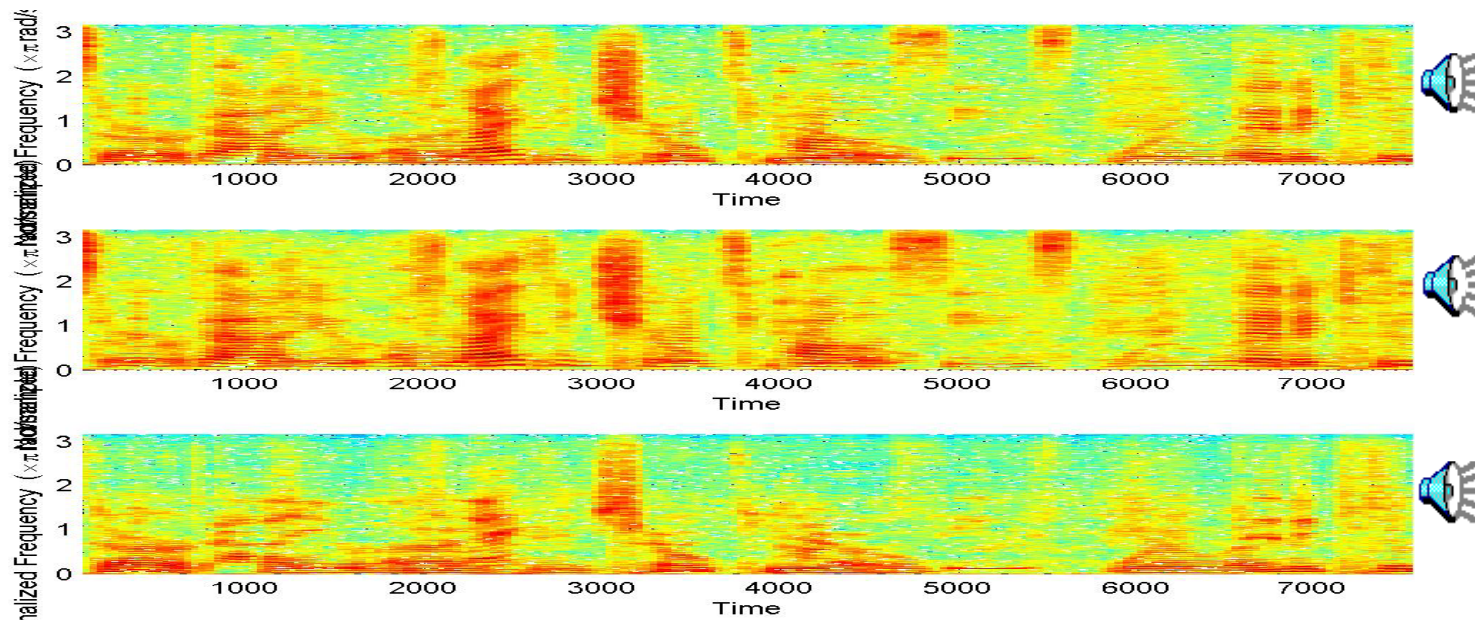


- “Raise my rent” by David Gilmour
- Background music “bases” learnt from 5-seconds of music-only segments within the song
- Lead guitar “bases” bases learnt from the rest of the song
- Norah Jones singing “Sunrise”
- A more difficult problem:
 - Original audio clipped!
- Background music bases learnt from 5 seconds of music-only segments

Where it works

- When the spectral structures of the two sound sources are distinct
 - Don't look much like one another
 - E.g. Vocals and music
 - E.g. Lead guitar and music
- Not as effective when the sources are similar
 - Voice on voice

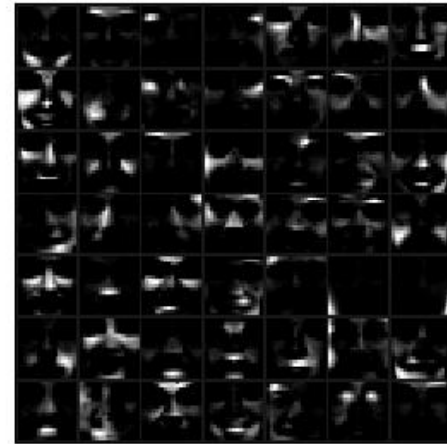
Separate overlapping speech



- Bases for both speakers learnt from 5 second recordings of individual speakers
- Shows improvement of about 5dB in Speaker-to-Speaker ratio for both speakers
 - Improvements are worse for same-gender mixtures

How about non-speech data

19x19 images = 361 dimensional vectors



- We can use the same model to represent other data
- Images:
 - Every face in a collection is a histogram
 - Each histogram is composed from a mixture of a fixed number of multinomials
 - All faces are composed from the same multinomials, but the manner in which the multinomials are selected differs from face to face
 - Each component multinomial is also an image
 - And can be learned from a collection of faces
- Component multinomials are observed to be *parts of faces*