

So far

Can we use linear composition to identify basic units that compose the signal?


## A limitation we saw earlier

- Mathematical restrictions on the number of bases have no connection to reality
- Universe does not respect your mathematical representations of the data
- In reality: number of building blocks that compose any kind of data is unlimited
- Today: Learning linear compositional representations without restrictions on the number of basic units

Just in case you missed it..

- Remember, \#(Basis Vectors)= \#unknowns


Standard representations: number of bases $<=$ dimension of data
Sparse and Overcomplete Representations.

## Key Topics in this Lecture

- Basics - Component-based representations
- Overcomplete and Sparse Representations,
- Dictionaries
- Pursuit Algorithms
- How to learn a dictionary
- Why is an overcomplete representation powerful?





## Overcomplete Representations

- What is the dimensionality of the input image? (say 64x64 image)
$>4096$
- What is the dimensionality of the dictionary? (each image $=64 \times 64$ pixels)
$>4096 \times \mathrm{N}$


## Overcomplete Representations

- What is the dimensionality of the input image? (say 64x64 image)

4096

- What is the dimensionality of the dictionary?

- What is the dimensionality of the dictionary?


Sparse and Overcomplete Representations

## Overcomplete Representations

- What is the dimensionality of the input image? (say 64x64 image)

4096


## Why Dictionary-based Representations?




## Quick Linear Algebra Refresher

- Remember, \#(Basis Vectors)= \#unknowns


When can we solve for $\alpha$ ?




## Overcompleteness and Sparsity

- To solve an overcomplete system of the type:

$$
\text { D. } \alpha=X
$$

- Make assumptions about the data.
- Suppose, we say that $\mathbf{X}$ is composed of no more than a fixed number ( $\mathbf{k}$ ) of "bases" from D ( $k \leq \operatorname{dim}(\mathbf{X})$ )
- The term "bases" is an abuse of terminology..
- Now, we can find the set of $\mathbf{k}$ bases that best fit the data point, $\mathbf{X}$.




## Sparsity- Definition

- Sparse representations are representations that account for most or all information of a signal with a linear combination of a small number of atoms.
(from: www.see.ed.ac.uk/~tblumens/Sparse/Sparse.html)


## The Sparsity Problem

| The Sparsity Problem <br> - We want to use as few dictionary entries as possible to do this. | MLS |
| :---: | :---: |
| $\operatorname{Min}_{\underline{\alpha}}\\|\underline{\alpha}\\|_{0}$ <br> s.t. $\underline{X}=\underline{\mathbf{D}} \underline{\alpha}$ |  |
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## The Sparsity Problem

- We want to use as few dictionary entries as possible to do this.


Counts the number of nonzero elements in $\alpha$

## The Sparsity Problem

- We want to use as few dictionary entries as possible to do this
- Ockham's razor: Choose the simplest explanation invoking the fewest variables

$$
\begin{aligned}
& \operatorname{Min}_{\underline{\alpha}}\|\underline{\alpha}\|_{0} \\
& \text { s.t. } \underline{X}=\mathbf{D} \underline{\alpha}
\end{aligned}
$$

## The Sparsity Problem

- We want to use as few dictionary entries as possible to do this.

$$
\begin{array}{|l|}
\hline \operatorname{Min} \\
\underline{\underline{\alpha}} \\
\text { s.t. } \underline{X} \|_{0} \\
=\mathbf{D} \underline{\alpha} \\
\hline
\end{array}
$$

How can we solve the above?
Sparse and Overcomplete Representations

- We will look at 2 algorithms:
- Matching Pursuit (MP)
- Basis Pursuit (BP)


## Obtaining Sparse Solutions

## Matching Pursuit (MP)

- Greedy algorithm
- Finds an atom in the dictionary that best matches the input signal
- Remove the weighted value of this atom from the signal
- Again, find an atom in the dictionary that best matches the remaining signal.
- Continue till a defined stop condition is satisfied.



Algorithm Matching Pursuit
Input: Signal: $f(t)$.
Output: List of coefficients: $\left(a_{n}, g_{\gamma_{n}}\right)$.
Initialization:
$R f_{1} \leftarrow f(t) ;$
Repeat
find $g_{\gamma_{n}} \in D$ with maximum inner product $<R f_{n}, g_{\gamma_{n}}>$;
$a_{n} \leftarrow<R f_{n}, g_{\gamma_{n}}>$;
$R f_{n+1} \leftarrow R f_{n}-a_{n} g_{\gamma_{n}} ;$
$n \leftarrow n+1$;
Until stop condition (for example: $\left\|R f_{n}\right\|<$ threshold)
From http://en.wikipedia.org/wiki/Matching_pursuit
$\qquad$

| Matching Pursuit |
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| Matching Pursuit |
| :---: |
| - Main Problem |
| - Computational complexity |
| - The entire dictionary has to be searched at every |
| iteration |
|  |
|  |



| Basis Pursuit |  |
| :---: | :---: |
| - Remember, |  |
| $\operatorname{Min}_{\underline{\alpha}}\\|\underline{\alpha}\\|_{0}$ <br> s.t. $\underline{X}=\mathbf{D} \underline{\alpha}$ |  |
| In the general case, this is intractable |  |
|  | ${ }^{6}$ |







| Comparing MP and BP |  |
| :---: | :---: |
| Matching Pursuit | Basis Pursuit |
| Hard thresholding | Soft thresholding |
| (remember the equations) |  |



| Many Other Methods.. <br> - Iterative Hard Thresholding (IHT) <br> - CoSAMP <br> - OMP |  |
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| Trivial Solution |
| :---: |
| - D $=$ Training data |
| - Impractical in most situations |
| - Popular approach: sample random vectors from |
| training data |

## Dictionaries: Compressive Sensing

- Just random vectors!



## More Structured ways of Constructing Dictionaries

- Dictionary entries must be structurally
"meaningful"
- Represent true compositional units of data
- Have already encountered two ways of building dictionaries
- NMF for non-negative data
-K-means ..


## K-Means for Composing Dictionaries



- Every vector is approximated by the centroid of the cluster it falls into
- Cluster means are "codebook" entries
- Dictionary entries
- Also compositional units the compose the data

Sparse and Overcomplete Representations


- Learn Codewords to minimize the total squared length of the training vectors from the closest codeword





|  |  | MLSA |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| K SVD |  |  |  |  |  |  |
| - Initialize Codebook $\mathrm{D}=$ |  |  |  |  |  |  |
|  |  |  | 0 | 20 | 0 |  |
|  |  |  | 0 | 0 | 0 |  |
| 1. For every vector, |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
| compute K-sparse $\quad \alpha=$ |  |  |  |  |  |  |
| alphas |  |  |  |  |  |  |
| - Using any pursuit |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
| Sparse and doercomplete Represemations |  |  |  |  |  |  |




| Applications of Sparse Representations |
| :--- |
| - MLs: |
| - Signal representation |
| - Statistical modelling |
| -.. |
| - We've seen one: Compressive sensing |
| - Another popular use |
| - Denoising |



| Denoising |
| :---: |
| - As the name suggests, remove noise! |
| - We will look at image denoising as an example |
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|  |
|  |




## The Image Denoising Problem

- Given an image
- Remove Gaussian additive noise from it


| Image Denoising |
| :--- |
| - Remove the noise from $\mathbf{Y}$, to obtain $\mathbf{X}$ as best |
| as possible |
| - Using sparse representations over learned |
| dictionaries |


| Image Denoising |
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| - Remove the noise from $\mathbf{Y}$, to obtain $\mathbf{X}$ as best |
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| - Using sparse representations over learned |
| dictionaries |
| - We will learn the dictionaries |
|  |

## Image Denoising

- Remove the noise from $\mathbf{Y}$, to obtain $\mathbf{X}$ as best as possible
- Using sparse representations over learned dictionaries
- We will learn the dictionaries
- What data will we use? The corrupted image itself!


## Image Denoising

- The data dictionary D
- Size $=n \times k(k>n)$
- This is known and fixed, to start with
- Every image patch can be sparsely represented using $D$


## Image Denoising

- We use the data to be denoised to learn the dictionary.
- Training and denoising become an iterated process.
- We use image patches of size $\sqrt{ } n \times \sqrt{ }$ pixels (i.e. if the image is $64 \times 64$, patches are $8 \times 8$ )




## Image Denoising



$$
\begin{aligned}
& \underset{\underline{D, \alpha_{i j}, X}}{\operatorname{Min}}\left\{\mu\|\underline{X}-Y\|_{2}^{2}+\sum_{i j}\left\|\underline{R_{i j} X}-\mathbf{D} \underline{\alpha}_{i j}\right\|_{2}^{2}\right. \\
& \left.+\sum_{i j} \lambda_{i j}\left\|\alpha_{\underline{i j}}\right\|_{0}\right\}
\end{aligned}
$$

How do we estimate all 3 at once?
Image Denoising
$\operatorname{Min}_{\frac{D, \alpha_{i}, X}{}}\left\{\mu\|\underline{X}-Y\|_{2}^{2}+\sum_{i j}\left\|\underline{R_{i j} X}-\mathbf{D} \underline{\alpha_{i j}}\right\|_{2}^{2}\right.$
$\left.+\sum_{i j} \lambda_{i j}\left\|\underline{\alpha_{i j}}\right\|_{0}\right\}$
How do we estimate all 3 at once?
We cannot estimate them at the same time!


| Image Denoising |
| :--- |
| - Now, update the dictionary D. |
| - Update D one column at a time, following the |
| K-SVD algorithm |
| - K-SVD maintains the sparsity structure |
|  |
|  |
|  |


| Image Denoising |
| :--- |
| - Now, update the dictionary D. |
| - Update D one column at a time, following the |
| K-SVD algorithm |
| - K-SVD maintains the sparsity structure |
| - Iteratively update $\alpha$ and D |
|  |





| Image Denoising |
| :--- |
| - Summarizing... We wanted to obtain 3 things |
|  |
| $>$ Weights $\alpha$ |
| $>$ Dictionary $\mathbf{D}$ |
| $>$ Denoised Image $\mathbf{X}$ |
|  |
|  |


| Image Denoising |
| :--- |
| - Summarizing... We wanted to obtain 3 things |
| $>$ Weights $\alpha-$ Your favorite pursuit algorithm |
| $>$ Dictionary D - Using K-SVD |
| $>$ Denoised Image X |
|  |






